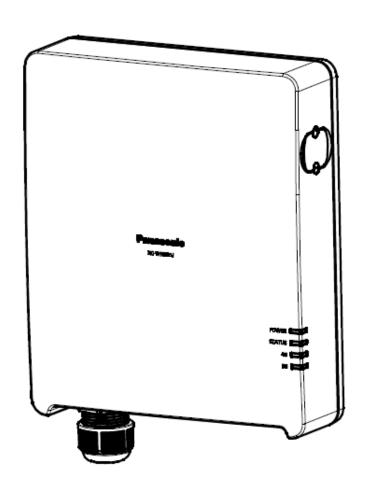
Panasonic®

取扱説明書(設定編) 5G Gateway

₽ XC-WN930J-01



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- ●取扱説明書(工事編)をよくお読みのうえ、正しく安全にお使いください。
- ●ご使用前に「安全上のご注意」(5~7ページ)を必ずお読みください。
- ●保証書は「お買い上げ日・販売店名」などの記入を確かめ、取扱説明書とともに大切に保管してください。

はじめに

取扱説明書(設定編)(以下、本書という)は、5G Gateway(以下、本装置という)を利用される方が、正しく、安全に運用保守を行えることを目的として書かれています。

本装置を取り扱う前に本書をよく読み、書かれている指示や注意を十分に理解してください。また、本書は必要なときにすぐ参照できるよう使いやすい場所に保管してください。

■取扱説明書は以下の4種類です。

- •「取扱説明書(基本編)」 ・・・安全上のご注意、基本的な設置方法などを記載しています。
- ・「取扱説明書(工事編)」 ・・・・設置方法、接続方法などを記載しています。
- ・「取扱説明書(設定編)」・・・操作や設定方法などを記載しています。(本書)
- ・「取扱説明書(ツール編)」 ・・・・ツールの操作や設定方法などを記載しています。

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https://connect.panasonic.com/jp-ja/products-services_5g-gw_downloads

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- ・本装置の故障、誤動作、不具合、あるいは停電時の外部要因によって通話、録音等の機会を逸したために 生じた損害等の純粋経済損害につきましては、当社は一切の責任を負いかねますので、あらかじめご了承 ください。
- ・地震、雷、風水害などの天災、火災、第三者による行為、その他の事故、お客様の故意、過失および誤用、その他異常な条件下での使用により生じた損害、および本装置の使用または使用不能から生じる付随的な損害について、当社は一切の責任を負いかねますので、あらかじめご了承ください。
- ・本装置は、医療機器、生命維持装置、航空交通管制機器、その他人命に関わる機器・装置・システムでの 使用を意図しておりません。本装置をこれらの機器・装置・システムなどに使用され生じた損害につい て、当社は責任を負いかねますので、あらかじめご了承ください。
- ・取扱説明書に記載されていない方法や、指定の部品を使用しない方法で工事されたことにより事故や損害が生じたときには、当社では責任を負いかねますので、あらかじめご了承ください。 また、その工事が原因で故障が生じた場合は、製品保証の対象外となります。

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安全上のご注意 必ずお守りください

人への危害、財産の損害を防止するため、必ずお守りいただくことを説明しています。

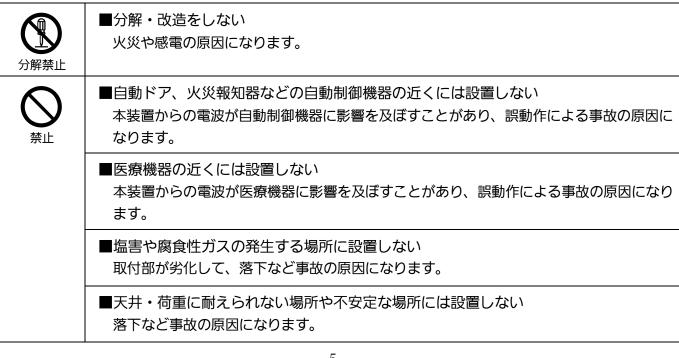
■誤った使い方をしたときに生じる危害や損害の程度を区分して、説明しています。

⚠ 警告	「死亡や重傷を負うおそれがある内容」です。			
<u></u> 注意	「軽傷を負うことや、財産の損害が発生するおそれがある内容」です。			

■お守りいただく内容を、次の図記号で説明しています。(次は図記号の例です)

\bigcirc	してはいけない内容です。
0	実行しなければならない内容です。
\triangle	気をつけていただく内容です。

♠ 警告



⚠ 警告



- ■雷が発生したときは、本装置・接続したケーブル類に触れない 感電の原因になります。
- ■電源を入れたまま配線工事をしない 感電の原因になります。
- ■指定のACアダプター以外は使用しない 火災や感電の原因になります。
- ■使用を終了した本装置は放置しない そのまま放置しておくと、落下など事故の原因になります。
- ■ブレーカや配線器具の定格を超える使い方はしない
- ■電源プラグや PoE ケーブルを破損するようなことはしない

(傷つける、加工する、熱器具に近づける、無理に曲げる、ねじる、引っ張る、重い物を載せる、束ねる など)

痛んだまま使用すると、感電・ショート・火災の原因になります。

- ■SIM カードは乳幼児の手の届くところに置かない 誤って飲み込むと、けがの原因になります。
 - ●万一、飲み込んだと思われるときは、すぐに医師にご相談ください。



- ■本装置から心臓ペースメーカーの装着部位まで 15 cm 以上離れること 電波によりペースメーカーの作動に影響を与える場合があります。
- ■通常使用状態で人体から 20 cm 以上の距離が確保できる場所に設置してください。 人体に影響を及ぼす可能性があります。
- ■煙が出たり、異常発熱したり、異臭・異音がした場合や落下・破損した場合は、電源を切って、本装置の使用を中止する そのまま使用すると、火災や感電の原因になります。
 - ●すぐに使用を中止し、お買い上げの販売会社・販売店・サービス実施会社へご相談ください。
- ■モルタル壁などへの取り付け時、取付金具、ねじ等をメタルラス、ワイヤラスまたは 金属板と接触しないように設置する 本装置の絶縁が劣化した場合、メタルラス等に漏電し、火災の原因になります。

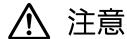
安全上のご注意(必ずお守りください)



- ■電源プラグや PoE ケーブルのほこり等は定期的にとる プラグにほこり等がたまると、湿気等で絶縁不良となり火災の原因になります。
 - ●電源プラグや PoE ケーブルを抜き、乾いた布でふいてください。
- ■電源プラグや PoE ケーブルは根元まで確実に差し込む 差し込みが不完全ですと、感電や発熱による火災の原因になります。
 - ●痛んだプラグ、ゆるんだコンセントは使用しないでください。



■ぬれた手で、電源プラグや PoE ケーブルの抜き差しはしない 感電の原因になります。





- ■工事中に本装置を落下させない けがの原因になることがあります。
- ■高温になる場所に設置しない 本装置内部の温度が上がり、火災や感電の原因になることがあります。
- ■金属のエッジを手でこすらない 強くこすると、けがの原因になることがあります。



- ■設置をするときは指定の固定方法で取り付ける
 - 正しく設置しないと、ゆるみやはずれで落下し、事故の原因になります。
 - ●設置方法については、必ず本書をお読みください。
- ■長時間使用しないときや、お手入れ、保守をするときは必ず電源を切る 漏電や感電の原因になることがあります。

設置・使用上のお願い

本装置を正しくご使用いただくために、次の点をお守りください。

■設置工事のお願い

・施工工事は、法令や各種基準に従い、施工業者様の責任において行ってください。

■設置場所・使用上のお願い

- ・通常使用状態で人体から 20 cm 以上の距離が確保できる場所に設置してください。
- ・本装置は付属の取付金具を用い、指定の設置方法で使用してください。
- ・設置工事業者以外は取付工事を行わないでください。正しく設置を行わないと、ゆるみやはずれで落下 し、事故の原因になります。
- ・暖房設備、ボイラーなどの、特に温度の上がる場所に置かないでください。本装置の表面や部品が変形、 劣化し、故障の原因になります。
- ・屋根や庇の下に設置し、直射日光を避けてください。
- ・火気を近づけないでください。本装置の表面や部品が変形、劣化し、故障の原因になります。
- ・硫化水素、リン、アンモニア、硫黄、炭素、酸、塵埃、その他有毒ガスなどの発生する場所に置かないでください。
- ・電磁波発生源や磁気を帯びたもののある場所に置かないでください。(高周波ミシン・電気溶接機・磁石など) 雑音の発生や故障の原因になります。
- 機器に強い衝撃や振動を与えないでください。落としたり、ぶつけたりして強い衝撃が加わると、故障や破損の原因になります。
- ・廃棄時は、産業廃棄物として適切に処理してください。

■お手入れについて

- ・お手入れは、必ず電源を切った状態で行ってください。
- ・本装置の汚れは、乾いた柔らかい布でふいてください。汚れがひどい場合は、台所用中性洗剤を薄めた水 に布を浸し、固く絞ってから軽くふき、乾いた柔らかい布で仕上げてください。
- ・アルコール、シンナー、ベンジン、ワックス、石油、石けん、みがき粉、熱湯、粉石けんは使用しないでください。化学ぞうきんを使用するときは、その注意書きに従ってください。

■ネットワークに関するお願い

本装置はネットワークへ接続して使用するため、以下のような被害を受けることが考えられます。

- ①本装置を経由した情報の漏洩や流出
- ②悪意を持った第三者による本装置の不正操作
- ③悪意を持った第三者による本装置の妨害や停止

このような被害を防ぐため、お客様の責任の下、下記のような対策も含め、ネットワークセキュリティ 対策を十分に行ってください。

- ・認証情報(ユーザー名、パスワード)を第三者の目に触れないように、適切に管理する。
- ・管理者で本装置にアクセスした後は、必ずすべてのブラウザを閉じる。
- ・本装置、ケーブル等が容易に破壊されるような場所には設置しない。
- ・本装置が容易に第三者により初期化スイッチを操作されるような場所には設置しない。

本装置は無線ネットワーク(4G/5G)へ接続する製品のため無線通信品質、ネットワークの運用状態により本来の機器性能が十分に保証できない場合あるいは本来の機能が提供できない場合があります。

■修理、譲渡、廃棄される場合のご注意

本装置には、お客様固有の情報を保存することができます。本装置内に保存された情報の流出を防止するために、本装置を修理、譲渡、廃棄される場合は、本装置内に保存された情報を消去してください。 また、機器内の SIM を抜いてください。

情報の消去方法

- ・設定情報の消去方法については、「5.6 本装置の初期化」をご参照ください。
- ・ログ情報の消去方法については、「5.3.2 ログの初期化」をご参照ください。

また、消去する前に、本装置内に保存された情報を取得してパソコンに保存することができます。

情報の取得方法

- ・設定情報の取得方法については、「5.1.1 設定ファイルの読み出し」をご参照ください。
- ・ログ情報の取得方法については、「5.3.1 ログの読み出し」をご参照ください。

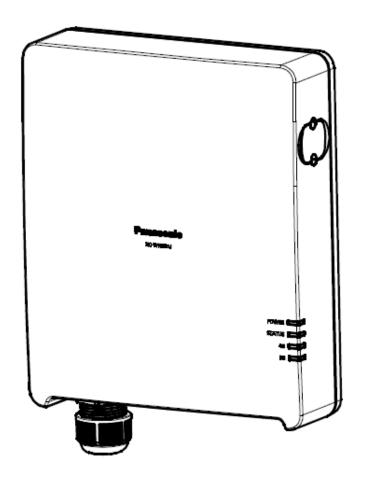
修理を行う際に、機器内の情報が失われる可能性があります。修理に出される場合は事前に機器内の情報を取得しておくことをお奨めします。

第1章 概要

本装置の製品構成および特徴を紹介します。

1.1 製品構成

本装置は、5G Gateway 装置本体のみで構成されます。



5G Gateway 装置 XC-WN930J-01

重要

- 本装置は、PoE 給電またはAC アダプター(別売)にて動作します。
- PoE 給電させるには、別途 PoE 給電に対応したハブや PoE インジェクタとの接続が必要です。

1.2 特長

本装置の主な特長は以下となります。

◆バンド対応

国内各通信事業者、および国内ローカル 5G 用のバンドに対応します。

◆高速データ伝送対応

セルラーインターフェースでは、4G(下り最大 5CA)、および 5G に対応し下り最大約 4Gbps 弱の高速伝送に対応します。有線インターフェースでは 5G-BASE-T、USB3.0 に対応します。

◆設置性

- ・電源については PoE 給電、DC 供給に対応します。(指定の AC アダプターを使用してください。)
- ・防水仕様(IP66)となっており、屋外での設置が可能です。
- ・4G/5G/GNSS アンテナを全て内蔵しており設置性に優れています。
- ・より簡単に設置を行うことができる保守ツールをご提供しております。
- ・より簡単に初期設定を行うことができるキッティングツールをご提供しております。

◆遠隔監視制御対応

別途ご購入の NMS(Network Management system)との監視インターフェースを搭載し、遠隔での監視制御を行うことができます。

1.3 機能一覧

本装置が提供する機能は、以下の通りとなります。

表 1.3-1 機能一覧

分類	機能	詳細	対応コマンドリファレン
			ス章番号
デバイス	セルラーIF	RAT 選択機能(4G、4G/5G(EN-	2.1、2.2
IF		DC)、4G/5G(EN-DC)/5G、5G)、	
		無線品質表示、統計情報表示	
	SIM	SIM フリー(キャリア網、ローカル	2.5
		網対応)	
	Ethernet	5G-Base-T、統計情報表示	2.3
	USB3.0	Device モード、RNDIS ドライバ、	2.4
		USB リセット機能、統計情報表示	
	CONSOLE	保守 IF(CLI)用	
	GNSS	GPS 時刻/位置情報表示	2.6
ネットワー	Router (NAT)	WAN(セルラー)/LAN	3.1
ク機能		(Ethernet、USB)	
	Bridge	Ethernet-USB 間	
	DHCP サーバ	最大 512 クライアント	3.3
	ポートマッピング	最大 10 エントリ	3.2
	リンクパススルー		3.4
	ALG 無効化	対象プロトコル: RTSP/H.323/SIP	3.5
	パケットフィルタ	最大 200 エントリ	3.6
保守/監視	SSH	CLI	5.1
機能	HTTPS	GUI	5.2
	SFTP クライアント	FW 更新、コンフィグー括設定/読み	5.4
		出し、ログ読み出し、証明書インポ	
		ート/エキスポート	
	TR-069	FW 更新、コンフィグー括設定/読み	5.3
		出し、ログ読み出し、死活監視、ア	
		ラーム監視、個別パラメータ設定/読	
		み出し	

システム機	状態表示	システム情報表示、LED	4.1
能	アカウント制御	ユーザー名/パスワード管理(管理ユ	4.2
		ーザー、一般ユーザー)	
	初期化、再起動	設定初期化、ログ初期化、装置再起	4.3、4.4、4.5
		動、圏外時/定時刻再起動	

1.4 機器接続

本装置の各インターフェースにおける各機器接続の用途は、以下の通りとなります。具体的な接続方法については取扱説明書(工事編)を参照してください。

表 1.4-1 機器接続

インターフェース	保守		通信サ	説明
	CLI	GUI	ービス	
Ethernet コネクタ	0	0	0	PoE インジェクタにより電源供給も可能です。
				5Gbase-T対応機器を使用すれば高速通信が可能です。
				複数機器を接続する場合はスイッチを使用してくださ
				い。
				保守(CLI)に関しては 2.7 章を参照してください。
				保守(GUI)に関しては 2.3 章を参照してください。
CONSOLE コネクタ	0	×	×	2.7 章を参照してください。
USB コネクタ	0	0	0	対応 OS: Microsoft® Windows® 10
				USB ドライバのインストールは不要です。
				USB3.0 対応機器を使用すれば高速通信が可能です。
				保守(CLI)に関しては 2.7 章を参照してください。
				保守(GUI)に関しては 2.3 章を参照してください。

第2章 設定の準備

本装置設定のための準備について説明します。

2.1 UI の種類

本装置には GUI と CLI の二つの UI があります。

GUI は、主に情報の確認のために使用します。管理ユーザーと一般ユーザーが利用できますが、一部の機能は管理ユーザーのみとなっています。

CLI は、本装置の全ての機能を制御することができます。使用できるのは、管理ユーザーのみとなっています。

2.2 GUI コンソール用パソコン、ブラウザの設定

GUI コンソール用パソコンの接続方法と本装置の設定について説明します。

表 2.2-1 GUI コンソール用パソコンの推奨環境

OS および TCP/IP ソフトウェア	Microsoft® Windows® 10	
	TCP/IP ソフトウェアは OS に付属しています。別途ご用意いた	
	だく必要はありません。	
WWW ブラウザ	以下の WWW ブラウザをご用意ください。	
	• Microsoft® Edge®	
	• Google® Chrome®	
	※複数個所の WWW ブラウザからの同時アクセスは 管理ユーザ	
	ーと一般ユーザー各1名のみ可能となっております。	

◆TCP/IP プロトコルの設定

GUI を使用するには、GUI コンソール用パソコンで IP アドレスおよびサブネットマスクの設定を済ませておくことが必要です。 設定の手順はパソコンの OS によって異なります。本書では、Microsoft® Windows® 10 を例に説明します。

設定手順

- 手順 1 〔スタート〕メニューの〔Windows システムツール〕から〔コントロールパネル〕ウインドウを 開き、〔ネットワークと共有センター〕をクリックします。
- 手順 2 〔アダプターの設定の変更〕をクリックすると、〔ネットワーク接続〕が表示されます。パソコンに USB 機器が接続されていて、Remote NDIS ドライバがインストールされている場合は、Ethernet と USB 接続が異なるデバイス名でネットワーク接続に表示されます。



図 2.2-1 ネットワーク接続

- 手順3 ネットワーク接続を右クリックして表示されたリストから使用するインターフェースの〔プロパティ〕を選択します。〔イーサネットのプロパティ〕ダイアログボックスが表示されます。
- 手順4 一覧にインターネット プロトコルバージョン 4 (TCP/IPv4) が含まれていることを確認します。 一覧にインターネット プロトコルバージョン 4 (TCP/IPv4) が表示されていない場合は、TCP/IP のインストールが必要です。Microsoft® Windows® 10 のマニュアルを参照して、インストールしてください。

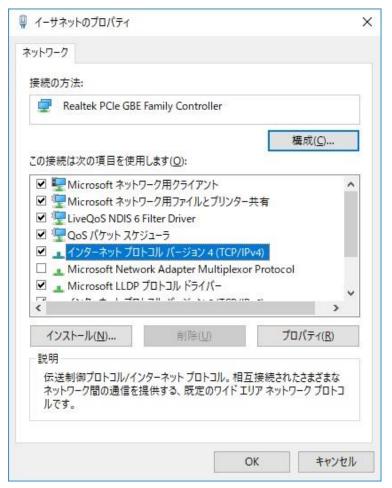


図 2.2-2 イーサネットのプロパティ

- 手順 5 一覧から〔インターネット プロトコル バージョン 4 (TCP/IPv4)〕をクリックして選択し、〔プロパティ〕ボタンをクリックします。〔インターネット プロトコル バージョン 4 (TCP/IPv4) のプロパティ〕ダイアログボックスが表示されます。
- 手順 6 パソコンの IP アドレスを設定します。IP アドレスの設定は、本装置の DHCP サーバを使う設定にしてください。

以下に DHCP サーバを使う設定画面を示します。



図 2.2-3 インターネット プロトコル バージョン 4 (TCP/IPv4) のプロパティ

- 手順7 〔OK〕ボタンをクリックして、〔インターネット プロトコル バージョン 4 (TCP/IPv4) のプロパティ〕を閉じます。 手順8 〔イーサネットのプロパティ〕の〔OK〕ボタンをクリックして、〔イーサネットのプロパティ〕を 閉じます。
- 手順8 〔イーサネットのプロパティ〕の〔OK〕ボタンをクリックして、〔イーサネットのプロパティ〕を閉じます。
- 手順9 〔ネットワーク接続〕の右上〔閉じる〕ボタンをクリックして、設定を終了します。

◆WWW ブラウザの準備

設定の手順はパソコンの OS によって異なります。本書では、Microsoft® Windows® 10 を例に説明します。

設定手順

- 手順 1 〔スタート〕メニューの〔Windows システムツール〕から〔コントロールパネル〕ウインドウを 開き、〔インターネットオプション〕をクリックします。 〔インターネットのプロパティ〕ダイアロ グボックスが表示されます。
- 手順 2 〔接続〕タブを選択し、〔LAN の設定〕ボタンをクリックします。〔ローカルエリアネットワーク (LAN) の設定〕ダイアログボックスが表示されます。
- 手順3 〔LAN にプロキシサーバーを使用する〕がチェックされていないことを確認します。

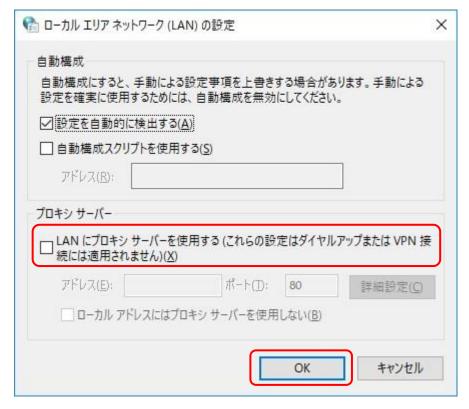


図 2.2-4 ローカルエリアネットワークの設定(LAN)

プロキシサーバーを利用する場合は、手順 4~手順 8 を実施し、本装置だけプロキシの対象外として設定してください。

- 手順4 〔LAN にプロキシサーバーを使用する〕をチェックし、〔詳細設定〕ボタンをクリックします。〔プロキシの設定〕ダイアログボックスが表示されます。
- 手順 5 例外の〔次で始まるアドレスにはプロキシを使用しない〕に本装置の IP アドレスを指定します。

- 手順6 [OK] ボタンをクリックして、〔プロキシの設定〕を閉じます。
- 手順7 〔ローカルエリアネットワーク(LAN)の設定〕の〔OK〕ボタンをクリックして閉じます。
- 手順8 〔インターネットのプロパティ〕の〔OK〕ボタンをクリックして閉じます。

2.3 GUI コンソール用パソコンの接続

ここでは、GUI コンソール用パソコンの接続方法について説明します。

◆GUI コンソールパソコンの接続方法

本装置と GUI コンソール用パソコンを接続するには、Ethernet ケーブルで本装置の Ethernet ポート (ETH(PoE)) とコンソール用 パソコン の Ethernet ポートを接続するか、USB ケーブルで本装置の USB ポートとコンソール用パソコンの USB ポートを接続し、ネットワーク経由でリモートログインします。 USB 接続の場合、USB ドライバのインストールは不要です。

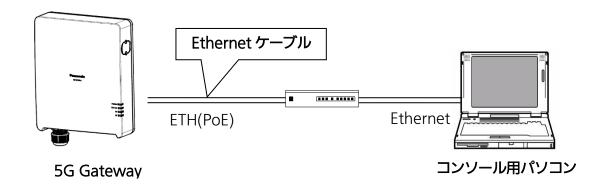


図 2.3-1 GUI コンソール用パソコン接続例(Ethernet)

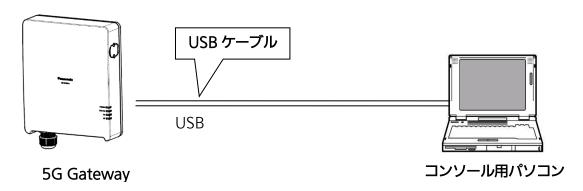


図 2.3-2 GUI コンソール用パソコン接続例(USB)

重要

■ 本装置の CONSOLE コネクタや USB コネクタにパソコンを接続する 際は、下記の手順を守ってください。

本装置が給電状態のままでパソコンを接続すると本装置が再起動することがあります。

- 1. 本装置の電源を落とす。(AC アダプターを抜く、又は、PoE 給電を止める)
- 2. 本装置とパソコンをコンソールケーブル、又は USB ケーブルで接続する。
- 3. 本装置に電源を接続する。(AC アダプターを挿す、又は、PoE 給電を開始する)
- Ethernet ケーブルを接続し、さらに Ethernet ケーブル抜いてから同 ーのパソコンで USB 接続を行う場合に USB 接続ができなくなる場合 があります。その場合はパソコンを再起動してください。

2.4 GUI コンソールのログイン・ログアウト

◆ユーザー種別

ユーザーアカウントには、権限の異なる管理ユーザーと一般ユーザーの 2 種類があります。表 2.4-1 に各ユーザーのユーザー名、パスワードの初期値を示します。

表 2.4-1 ユーザー種別

	ユーザー名	パスワード	権限
管理ユーザー	admin	Admin1234	全ての操作が可能
一般ユーザー	normal	Normal1234	一部の操作と状態の表示が可能

重要

- ユーザー名・パスワードは初期値の設定から必ず変更し、適正に管理してください。ユーザー名・パスワードの変更方法については、「2.5 ユーザー名・パスワードの変更」を参照してください。
- なりすましによるパスワードの漏洩を回避するためブラウザのフィッシング対策機能を有効にすることを推奨します。
- カスタマーサポートからユーザー名およびパスワードを聞き出すことはありません。

◆IP アドレス (初期値)

表 2.4-2 に本装置の IP アドレスの初期値を示します。

表 2.4-2 IP アドレス (初期値)

IPアドレス	192.168.0.3
サブネットマスク	255.255.255.0
デフォルトゲートウェイ	_

◆ログイン

WWW ブラウザに本装置の IP アドレス(初期設定は、表 2.4-2 に記載。初期 IP アドレス: 192.168.0.3, URL: https://192.168.0.3:58730)を入力すると、ログイン画面(図 2.4-1)が表示されます。 ユーザー名とパスワード(初期設定は、表 2.4-1 に記載)を入力してください。また、初期パスワードでログイン時はパスワード変更画面に移動しますので、初期パスワードを変更してください。(「2.5 ユーザー名・パスワードの変更」を参照)

Panasonic

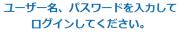




図 2.4-1 ログイン画面

重要

- ログインしたままパソコンを放置されますと、意図せず設定等が変更される危険があります。操作をしない場合は、速やかにログアウト等をし、設定等の破壊、改ざんまたは消去からの対策をとってください。なお、一定時間操作しないと、自動的にログアウトいたします。
- 接続しようした際には証明書の設定を行っていないため、WWW ブラウザから警告(図 2.4-2 および図 2.4-3)が表示されます。詳細からそのまま接続してください。

このサイトは安全ではありません

だれかがユーザーを騙そうとしているか、サーバーに送信されたデータを盗み取ろうとしている可能性があります。このサイトをすぐに閉じてください。

□ スタート ページに移動

詳細

図 2.4-2 警告画面(1)

順番にクリックしてログイン画面に遷移

このサイトは安全ではありません

だれかがユーザーを騙そうとしているか、サーバーに送信されたデータを盗み取ろうとしている可能性があります。このサイトをすぐに閉じてください。

□ スタートページに移動

詳細

お使いの PC はこの Web サイトのセキュリティ証 明書を信頼しません。

Web サイトのセキュリティ証明書のホスト名が、 参照しようとしている Web サイトと異なります。

エラー コード: DLG_FLAGS_INVALID_CA
DLG_FLAGS_SEC_CERT_CN_INVALID

Web ページへ移動 (非推奨)

図 2.4-3 警告画面(2)

ユーザー名とパスワードが正しい場合、GUI コンソールメイン画面(図 2.4-4)が表示され、該当するユーザーレベルでのコンソール操作が可能となります。 また、本装置のアカウントは、ユーザー権限ごとに、1つのアカウントが使用できます。 どの画面でも、「TOP」メニューをクリックすると、この GUI コンソールメイン画面に戻ります。

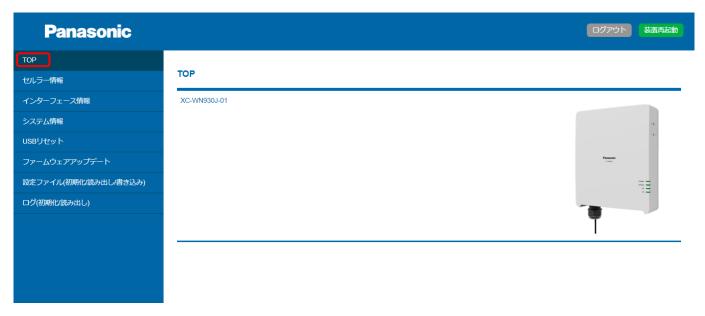


図 2.4-4 GUI コンソールメイン画面

◆ログイン失敗

ログイン失敗時は、以下のメッセージが表示されます。

〔OK〕をクリックして、再度ログイン処理を行ってください。

なお、ログインを連続して3回失敗した場合は、10秒間アクセスができなくなりますのでご注意ください。



図 2.4-5 ログイン失敗

◆ログアウト

GUIコンソール画面の右上の〔ログアウト〕をクリックしてください。

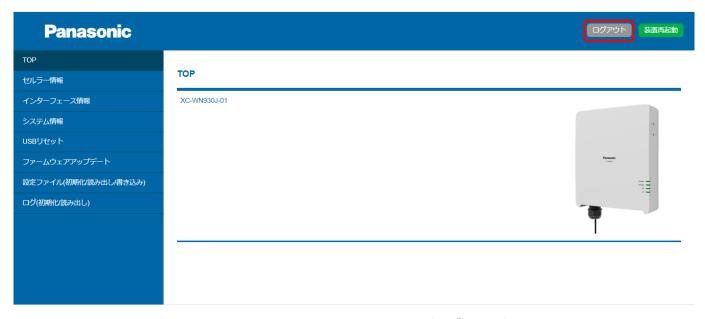


図 2.4-6 GUI コンソールメイン画面(ログアウト)

IP アドレスの変更を行った場合、再度接続するには変更した IP アドレスを指定する必要があります。

◆強制ログアウト

GUI、CLI でログイン中に、無操作時間が連続して3分を経過すると強制的にログアウトされます。操作を続けたい場合は、再度ログインが必要です。

2.5 ユーザー名・パスワードの変更

本装置へ初めてログインした時は、初期値のパスワードを変更する必要があります。初期パスワードの変更 は、管理ユーザー、一般ユーザーともに実施する必要があります。

また、初回のログイン以降も本装置へのログインに必要なアカウント情報(ユーザー名・パスワード)は、 以下の条件にて設定することができます。

パスワード

- 8 文字以上であること
- 半角英大・小文字、半角数字、記号(~!@#\$%^&*()_+\|}{][<>., /?`)から3種類以上を使用すること
- ユーザー名の一部または全部と一致しないこと
- 初期値以外の文字列とすること

ユーザー名

- 1~24 文字であること
- 入力可能文字は半角英大・小文字、半角数字

◆初めてログインした時のパスワード変更

設定手順 (GUI)

手順 1 〔ログイン画面〕 → 初期値のパスワードでログインします。

手順2 初期パスワードの変更画面が表示されます。

手順3 新しいパスワードを「新しいパスワード」と「確認用パスワード」の2か所に入力して〔設定〕を クリックします。



図 2.5-1 パスワード変更画面(GUI)

- 手順1 本装置とコンソール用パソコンを接続して、SSH でログインします。
- ※接続については「2.7 CLI コンソールの接続」「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順2 ログインユーザーの初期パスワードを入力します。

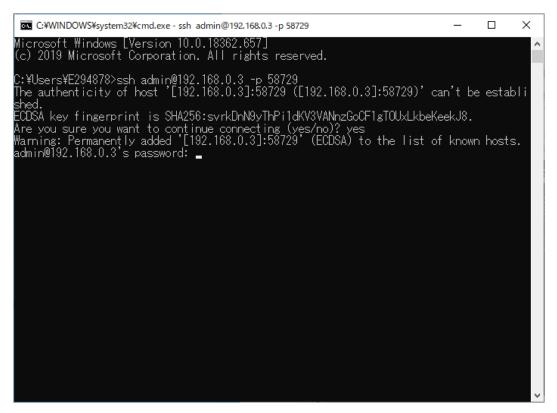


図 2.5-2 ログイン (CLI)

手順3 初期パスワード入力後、新しいパスワードを2回入力してパスワードを変更します。

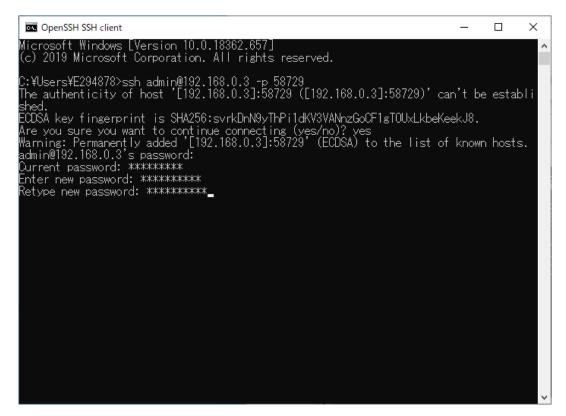


図 2.5-3 パスワード変更 (CLI)

手順4 新しいパスワードを2回入力後、本装置との接続が切断されてSSH が終了します。必要に応じて、再接続してください。

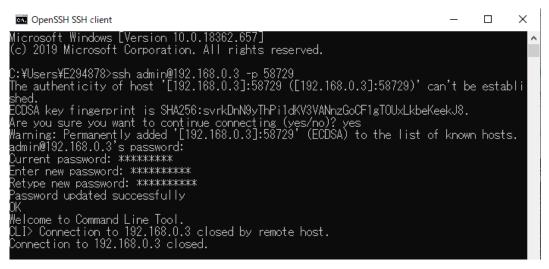


図 2.5-4 パスワード変更完了(CLI)

◆初回以降のパスワード変更

初回以降のパスワード変更は、CLIからのみとなっています。

設定手順

手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。

※接続については「2.7 CLI コンソールの接続」を参照してください。

手順2 CLI のプロンプトが表示されたら、以下の書式に従ってパスワード変更コマンドを入力/実行します。

一般ユーザーの場合

CLI> password user ← 一般ユーザーのパスワード変更コマンドを入力します。

Current password: ← 現在の一般ユーザーのパスワードを入力します。

Enter new password: ← 新しい一般ユーザーのパスワードを入力します。

Retype new password: ← 再度、新しいパスワードを入力します。

Password updated successfully

CLI>

管理ユーザーの場合

CLI> adminpassword admin ← 管理ユーザーのパスワード変更コマンドを入力します。

Current password: ← 現在の管理ユーザーのパスワードを入力します。

Enter new password: ← 新しい管理ユーザーのパスワードを入力します。

Retype new password: ← 再度、新しいパスワードを入力します。

Password updated successfully

CLI>

◆ユーザー名変更

ユーザー名変更は、CLI からのみとなっています。

設定手順

手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。

※接続については「2.7 CLI コンソールの接続」を参照してください。

手順 2 CLI のプロンプトが表示されたら、以下の書式に従ってユーザー名変更コマンドを入力/実行します。

一般ユーザーの場合

CLI> *username user wnc*

↑ 一般ユーザー名変更コマンドを入力します。 (user から wnc へ変更の例)

管理ユーザーの場合

CLI> adminname admin wnc

↑ 管理ユーザー名変更コマンドを入力します。 (admin から wnc へ変更の例)

重重

- 初期パスワードの変更は、一般ユーザー、管理ユーザーそれぞれで実施する 必要があります。
- 管理ユーザーのアカウント情報は、厳重に管理願います。管理ユーザー の アカウント情報がわからなくなった場合、ログインによる再設定ができま せん。
- パスワード入力時は、第三者にのぞき見されないようにご注意ください。
- パスワードはできる限り推測されにくいものにしてください。 また、ユーザー名とパスワードを同じ内容にするのは避けてください。
- セキュリティー上、「管理ユーザー」「一般ユーザー」のパスワードを定期的 に変更するようお願いいたします。
- ユーザー名およびパスワードについては使いまわしや共有をしないよう適切に管理してください。

2.6 ユーザータイプと可能な操作

本装置では、ユーザータイプによって実施可能な操作が異なっております。管理ユーザーは、全ての操作が可能となっていますが、一般ユーザーは一部の操作を除いて表示に関する操作のみが可能となっています。

表 2.6-1 ユーザータイプ別可能操作一覧

操作		ユーザータイプ	
		一般ユーザー	管理ユーザー
CLI		×	0
GUI	セルラー情報表示	0	0
	インターフェース情報表示	0	0
	システム情報表示	0	0
	USB リセット	0	0
	ファームウェアアップデート	×	0
	設定ファイル(初期化/読み出し/書き込み)	×	0
	ログ(初期化/読み出し)	×	0
	ログアウト	0	0
	装置再起動	0	0

〇:操作可 X:操作不可

2.7 CLI コンソールの接続

本装置の各種設定を行うには、CLI コンソール(コマンドライン・インターフェース・コンソール)を使用します。ここでは、CLI コンソールの準備、ログイン・ログアウト方法について説明します。

設定の手順はパソコンの OS によって異なります。本書では、Microsoft® Windows® 10 を例に説明します。

◆コンソールの接続方法

コンソールとは、通信ソフトがインストールされているパソコンなどを指します。本装置とコンソールを接続するには、コンソールケーブル(RJ45-USB)でコンソールポートとシリアル接続する方法と、Ethernet ケーブルあるいは USB ケーブルで接続し、ネットワーク経由で SSH によりリモートログインする方法があります。SSH によるリモートログインには、「2.2 GUI コンソール用パソコン、ブラウザの設定」に記載したパソコンの TCP/IP 設定が必要です。USB ケーブル接続(SSH)の場合、USB ドライバのインストールは不要です。コンソールケーブル接続の場合、使用するケーブルにより USB ドライバのインストールが必要な場合がありますので、ケーブルの取扱説明書に従って USB ドライバをインストールしてください。

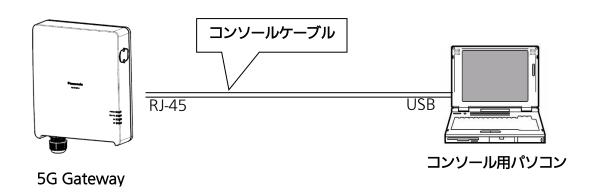


図 2.7-1 コンソール接続例(シリアル接続)

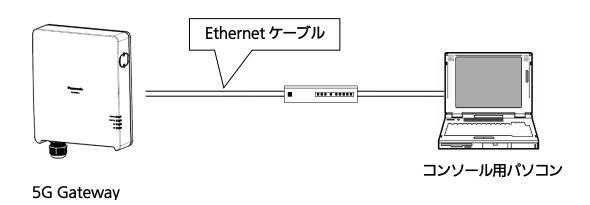


図 2.7-2 コンソール接続例(Ethernet/SSH接続)

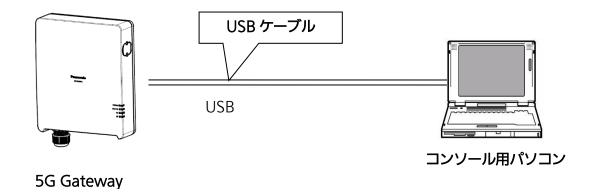


図 2.7-3 コンソール接続例 (USB/SSH 接続)

重	亜
垂	5

- 本装置の CONSOLE コネクタや USB コネクタにパソコンを接続する際は、下記の手順を守ってください。
 - 本装置が給電状態のままでパソコンを接続すると本装置が再起動することがあります。
 - 1. 本装置の電源を落とす。(AC アダプターを抜く、又は、PoE 給電を止める)
 - 2. 本装置とパソコンをコンソールケーブル、又は USB ケーブルで接続する。
 - 3. 本装置に電源を接続する。(AC アダプターを挿す、又は、PoE 給電を開始する)
- Ethernet ケーブルを接続し、さらに Ethernet ケーブル抜いてから同一のパソコンで USB 接続を行う場合に USB 接続ができなくなる場合があります。その場合はパソコンを再起動してください。

◆シリアル接続コンソールの通信ソフト設定

コンソール用 パソコン 上の通信ソフトを起動して、シリアルポートの設定を以下のように設定してください。

通信ソフトの例として、フリーウェアの「Tera Term」等があります。

表 2.7-1 コンソールの通信ソフト設定

設定項目	内容
シリアルポート	本装置と接続しているポート番号
通信速度(ボー・レート)	115200 bit/s
データ長	8 bit
パリティ	なし
ストップビット	1 bit
フロー制御	なし

2.8 CLI コンソールのログイン・ログアウト

◆ユーザー種別

ユーザーアカウントには、権限の異なる管理ユーザーと一般ユーザーの 2 種類があります。表 2.4-1 に各ユーザーのユーザー名、パスワードの初期値を示します。

重要

■ ユーザー名・パスワードは初期値の設定から必ず変更し、適正に管理してください。ユーザー名・パスワードの変更方法については、「2.5 ユーザー名・パスワードの変更」を参照してください。

◆パラメータの初期値

ネットワーク経由で SSH によりリモートログインする方法で、CLI コンソールを接続するために必要なパラメータの初期値は、表 2.8-1 に記載します。

表 2.8-1 CLI コンソール接続情報(初期値)

IPアドレス	192.168.0.3
SSH ポート番号	58729

◆SSH でのログイン

本書では、ネットワーク経由で SSH によりリモートログインする方法を例に説明いたします。 本装置の IP アドレス、SSH のポート番号(ともに初期設定は表 2.8-1 に記載)を入力すると、ログインメッセージが表示されます。 ユーザー名とパスワード(初期設定は、表 2.4-1 に記載)を入力してください。また、初期パスワードでログイン時はパスワード変更を促すメッセージが表示されますので、初期パスワードを変更してください。手順は「2.5 ユーザー名・パスワードの変更」を参照してください。

■操作手順

- 手順 1 Windows のスタートメニューより、Windows システムツールを選択し、〔コマンドプロンプト〕を起動します。
- 手順 2 〔コマンドプロンプト〕が表示されます。SSH を使用し、本装置とリモート接続します。
 「SSH」のあとにログインユーザー名と本装置の IP を入力し実行してください。 例として、ログインユーザーを管理者権限「admin」、本装置の IP アドレスを「192.168.0.3」、SSH のポート番号を「58729」 とした場合のコマンド入力例を示します。

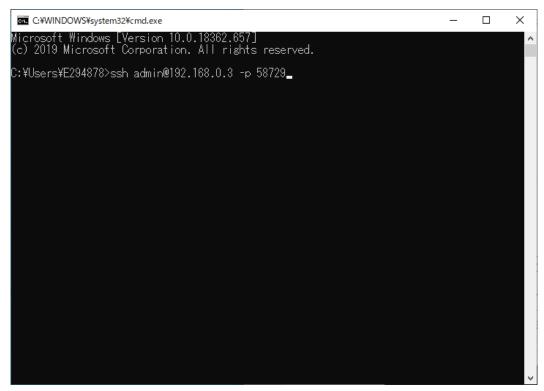


図 2.8-1 SSH 操作①

手順 3 初回接続時には、本装置の情報がコンソール用 パソコン に登録されていないため、以下のような警告メッセージが表示されます。接続を続行するために「yes」を入力し、実行します。

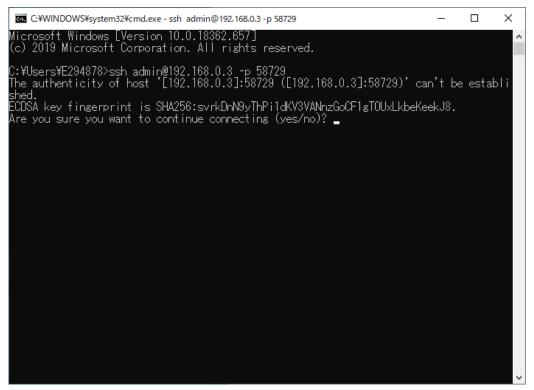


図 2.8-2 SSH 操作②

手順4 パスワードを入力し、実行します。パスワード入力時、画面に入力内容は表示されません。

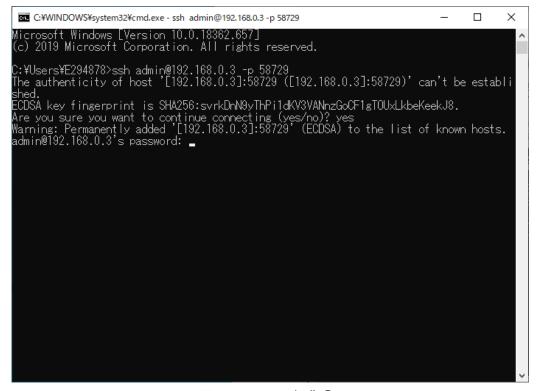


図 2.8-3 SSH 操作③

手順 5 ログインが成功した場合は、下記画面が表示され、該当するユーザーレベルでのコンソール操作が可能となります。

初回ログイン時は、初期パスワード入力後にパスワード変更メッセージが表示されます。手順は、「2.5 ユーザー名・パスワードの変更」を参照してください。

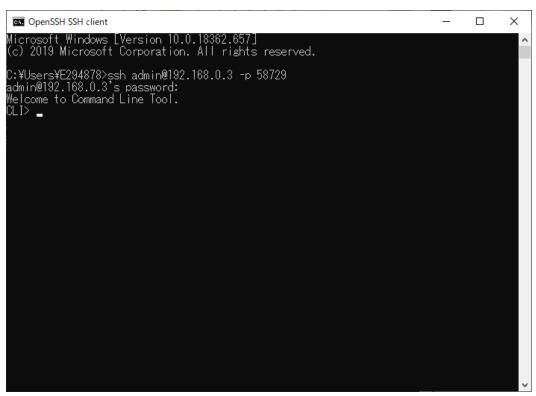


図 2.8-4 SSH 操作④

◆SSH でのログアウト

手順1 リモート接続を切断し、SSH を終了します。「exit」入力し、実行します。

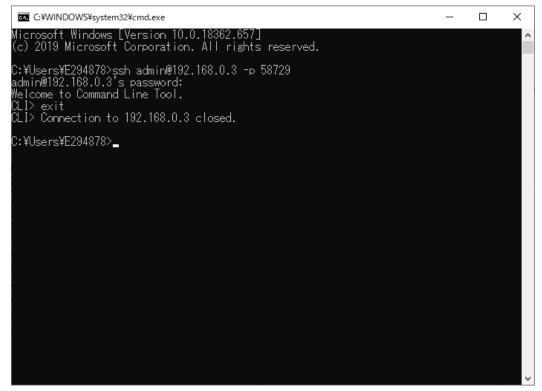


図 2.8-5 SSH 操作⑤

重要

■ ログインしたままパソコンを放置されますと、意図せず設定等が変更される危険があります。操作をしない場合は、速やかにログアウト等をし、設定等の破壊、改ざんまたは消去からの対策をとってください。

第3章 本装置の基本設定

本装置を動作させるための必要最低限の設定手順について、説明します。

3.1 基本設定の流れ

本装置の基本的な設定は、以下の手順で行います。

本装置の設定は CLI でのみ可能なため、CLI コンソールに管理ユーザーでログインして操作を行います。

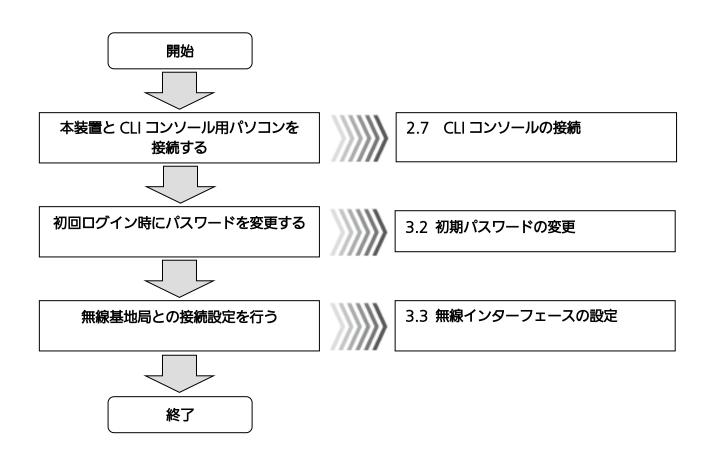


図 3.1-1 基本設定の流れ

その他の詳細な設定が必要な場合は、別冊の「XC-WN930J-01 コマンドリファレンス」を参照してください。

3.2 初期パスワード変更

本装置に初めてログインする際には、出荷時のパスワードからの変更が必要となります。パスワード変更は、管理ユーザー、一般ユーザーそれぞれにて実施する必要があります。

初期パスワードの変更は、GUI、CLIのどちらでも可能です。

詳細については、「2.5 ユーザー名・パスワードの変更」を参照してください。

重要

- アカウント設定;本設定を誤った場合、本装置への設定/状態確認の機能を使用できなくなります。
- なりすましによるパスワードの漏洩を回避するためブラウザのフィッシング対策機能を有効にすることを推奨します。
- カスタマーサポートからユーザー名およびパスワードを聞き出すこと はありません。

3.3 無線インターフェースの設定

ここでは、基地局と接続するための無線インターフェースの設定方法を説明します。 本装置は4G(LTE)と5G(NR)での接続が可能となっており、5Gはsub6とミリ波に対応しています。

設定手順

◆APN の設定

本装置に挿入されている SIM カードのキャリアに応じたアクセスポイント情報を設定し、対象の基地局に無線接続できるようにします。

コマンド仕様

コマンド	apn [apn name] [auth type] [user name] [password] [pdp type]
引数	apn name : APN 名
	auth type : none/pap/chap/auto
	user name:認証時のユーザー名
	password: 認証時のパスワード
	pdp type : ipv4(PDP Type IPv6 cannot be selected.)
内容	APN 情報を設定する

設定例

CLI> *apn internet pap "" ipv4* OK ↑ APN コマンドを入力します。

CLI>

上記の設定例では、次の内容で設定を行っています。

[apn name] :internet [auth type] : pap [user name] : なし [password] : なし [pdp type] : ipv4

◆設定した APN の確認方法

コマンド仕様

コマンド	show status apn
引数	
内容	APN の設定値を表示する

表示例

CLI> show status apn

APN Name: internet

Auth Type: pap

Username: Password:

PDP Type: ipv4

CLI>

•	APN 設定:本設定を誤ると無線ネットワーク(4G/5G)へ接続できな
	くなります。
•	本装置は無線ネットワーク(4G/5G)へ接続する製品のため無線通信品
	質により本来の機器性能が十分に保証できない場合あるいは本来の機

重要

■ 本装置は無線ネットワーク(4G/5G)へ接続する製品のためネットワークの運用状態により本来の機能が提供できない場合があります。

能が提供できない場合があります。

■ 不正アクセスを監視する必要がある場合は、本装置のログ収集機能に加え弊社 NMS(別売)などの上位の監視装置を併用いただくことを推奨します。

第4章 GUI 画面説明

本装置の GUI 画面で表示される内容、実施できる操作について、説明します。

4.1 ログイン画面

手順1 ブラウザにて、本装置の IP アドレスと https ポート番号を指定(例: https://192.168.0.3:58730/) すると、以下のログイン画面が表示されます。

Panasonic

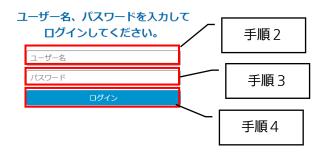


図 4.1-1 ログイン画面

- 手順2 ユーザー名欄に管理ユーザー、一般ユーザーのいずれかを入力します
- 手順3 手順2で入力したユーザーに対応するパスワードをパスワード欄に入力します
- 手順4 [ログイン] をクリックします 既にログインしたことがある場合は、TOP 画面が表示されます。
- 手順5 初めてログインした場合(設定ファイルの初期化した後も同様)、パスワード変更画面が表示されます。新しいパスワードを設定してください。 詳細は「2.5 ユーザー名・パスワードの変更」を参照してください。

4.2 メイン画面

ログインすると、本画面が表示されます。

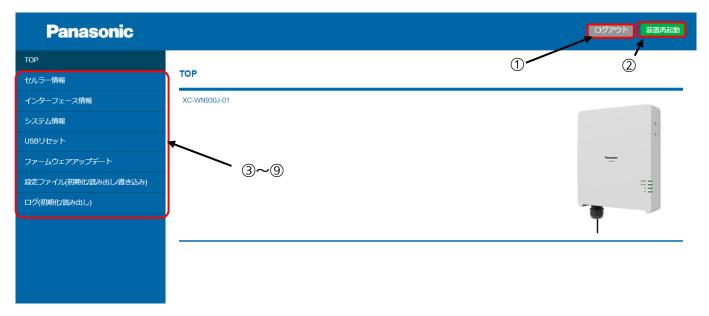


図 4.2-1 メイン画面

① ログアウト

GUI 画面での操作を終了するとき、画面右上の[ログアウト]をクリックすることで、操作を終了することができます。

② 本装置再起動

手順1 GUI 画面右上の[装置再起動]をクリックすることで、本装置を再起動します。



図 4.2-2 本装置再起動

手順2 確認メッセージの [OK] をクリックします。



図 4.2-3 再起動確認メッセージ

手順2実施後、本装置が再起動します。

画面左側のメニューは、各メニューをクリックするとそれぞれの画面に遷移します。

- セルラー情報
- インターフェース情報
- システム情報
- USB リセット
- ファームウェアアップデート
- 設定ファイル(初期化/読み出し/書き込み)
- ログ(初期化/読み出し)

4.3 セルラー情報画面

無線基地局との接続状況などを表示する画面です。

本画面の操作は、管理ユーザー、一般ユーザーともに実施できます。

手順1 TOP画面のメニューから、[システム情報]をクリックします。



図 4.3-1 TOP 画面(セルラー情報)

以下のセルラー情報画面が表示されます。

セルラー接続時は、接続先(4G または 4G+5G(EN-DC)または 5G) に合わせた情報表示がされます。 ※以下の画面は 4G 接続時のものです。

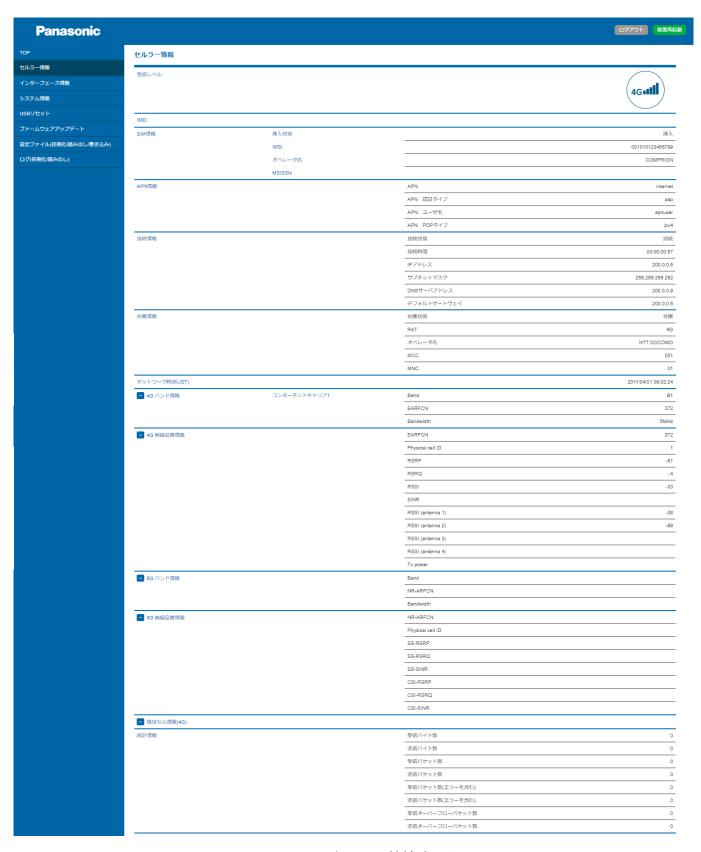


図 4.3-2 セルラー接続時の画面

セルラー接続されていない場合は、受信レベルが以下のように表示され、各種情報欄も空欄となります。

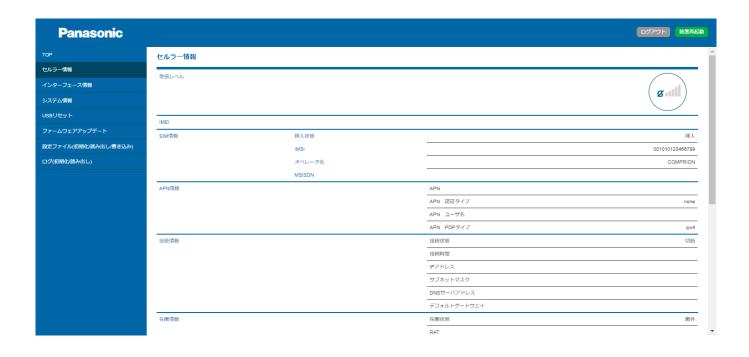


図 4.3-3 セルラー切断時の画面

以下の項目は予約のため常時空欄となります。

- 4G無線品質情報/SINR
- 5G無線品質情報/SS-SINR
- 5G無線品質情報/CSI-RSRP
- 5G無線品質情報/CSI-RSRQ
- 5G無線品質情報/CSI-SINR

4.4 インターフェース情報画面

本装置の情報を表示します。

本画面の操作は、管理ユーザー、一般ユーザーともに実施できます。

手順1 メイン画面のメニューから、[インターフェース情報]をクリックします。



図 4.4-1 メイン画面 (インターフェース情報)

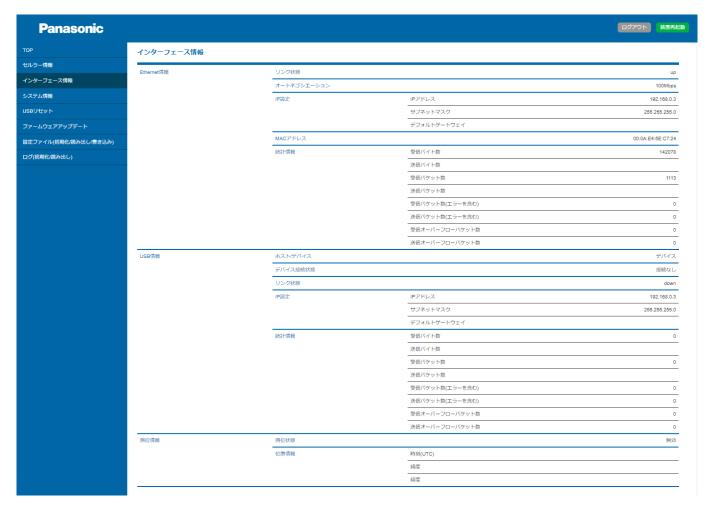


図 4.4-2 インターフェース情報

以下の項目は予約となります。

Ethernet 情報/統計情報/送信バイト数

Ethernet 情報/統計情報/送信パケット数

Ethernet 情報/統計情報/送信パケット数(エラーを含む)

Ethernet 情報/統計情報/送信オーバーフローパケット数

USB 情報/統計情報/送信バイト数

USB 情報/統計情報/送信パケット数

USB 情報/統計情報/送信パケット数(エラーを含む)

USB 情報/統計情報/送信オーバーフローパケット数

4.5 システム情報画面

本装置のシステム情報を表示します。

本画面の操作は、管理ユーザー、一般ユーザーともに実施できます。

手順1 メイン画面のメニューから、[システム情報]をクリックします。



図 4.5-1 メイン画面(システム情報)

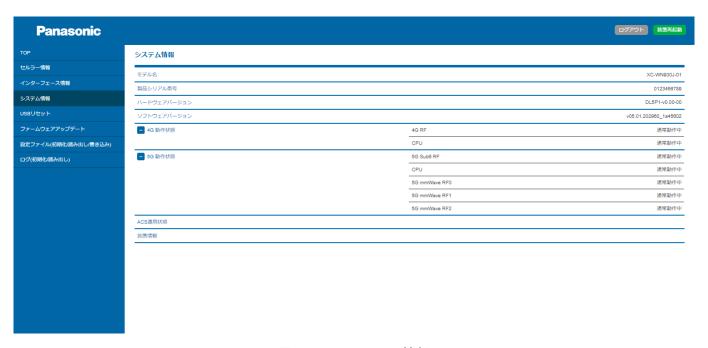


図 4.5-2 システム情報

4.6 USB リセット画面

USB ポートのリセットを行います。リセット後、USB ポートは USB デバイス挿入時と同じ状態になります。

本画面の操作は、管理ユーザー、一般ユーザーともに実施できます。

手順1 メイン画面のメニューから、[USB リセット] をクリックします。

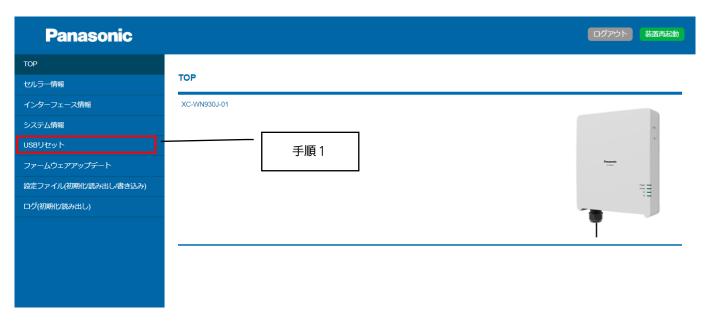


図 4.6-1 メイン画面(USB リセット)

手順2 [USB リセット] 画面の [リセット] をクリックします。

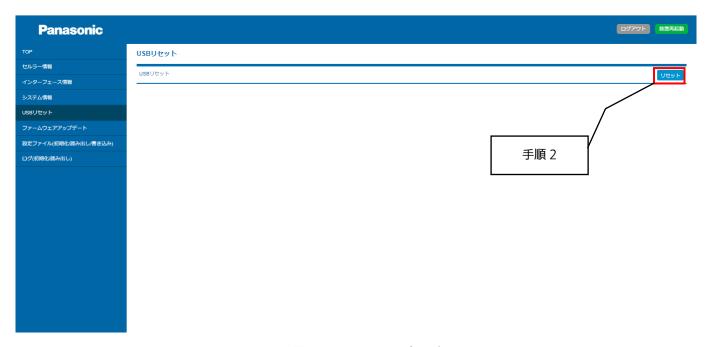


図 4.6-2 USB リセット

手順3 確認画面が表示されるので、[OK] をクリックします。



図 4.6-3 USB リセット確認画面

4.7 ファームウェアアップデート画面

本装置のファームウェアをアップデートすることができます。本画面の操作は、管理ユーザーのみ可能となっています。

アップデートは、本装置内のファームウェアより新しいバージョンのものに限り、行うことができます。(古いファームウェアへの更新はできません)ファームウェアは、事前に当社 HP からダウンロードした zip ファイルを解凍して、任意のフォルダに配置します。

手順1 TOP 画面のメニューから、[ファームウェアアップデート] をクリックします。



図 4.7-1 メイン画面(ファームウェアアップデート)

手順 2 「ファームウェアアップデート」画面の「選択ファイル」欄にある「ファイル選択」をクリックします。

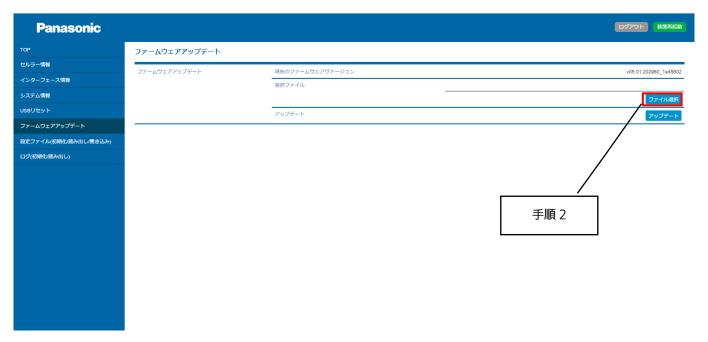


図 4.7-2 ファームウェアファイル選択

手順 3 更新するファームウェアを指定する画面が表示されるので、対象ファイルを選択して[開く]をクリックします。

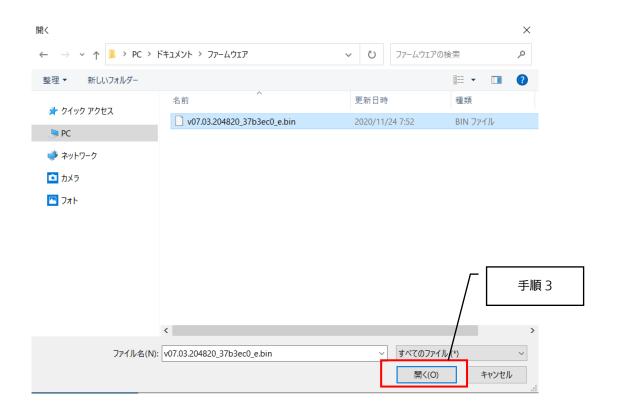


図 4.7-3 ファームウェアファイル選択

手順4 アップデート欄の[アップデート]をクリックします。

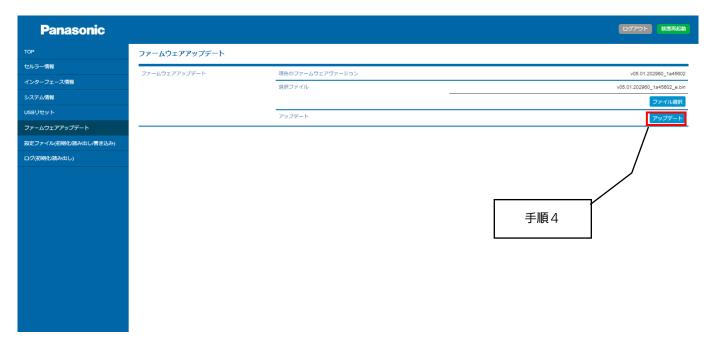


図 4.7-4 ファームウェアアップデート

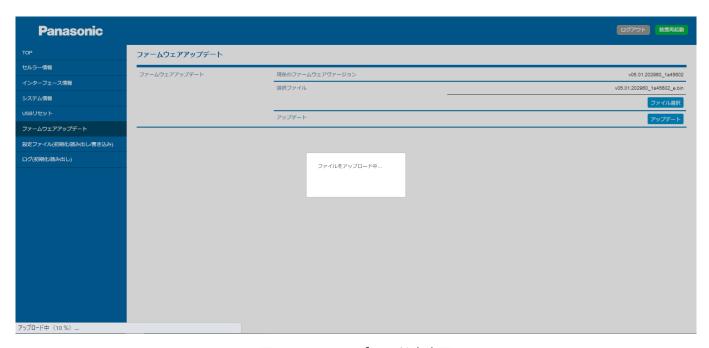


図 4.7-5 アップロード中表示



図 4.7-6 ファームウェアアップデート中

更新処理中に本装置が再起動します。再起動後は、ログイン画面が表示されます。 状態 LED が緑点灯になりましたら、起動が完了しています。

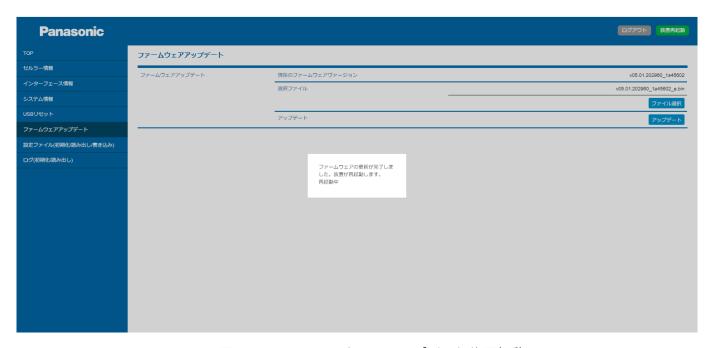


図 4.7-7 ファームウェアアップデート後再起動

4.8 設定(初期化/読み出し/書き込み)画面

設定ファイルの初期化と読み出し、書き込みを行うことができます。本画面の操作は、管理ユーザーのみ可能となっています。

手順1 TOP 画面のメニューから、[設定(初期化/読み出し/書き込み)] をクリックします。



図 4.8-1 メイン画面(設定ファイル)

以下の設定(初期化/読み出し/書き込み)画面が表示されます。

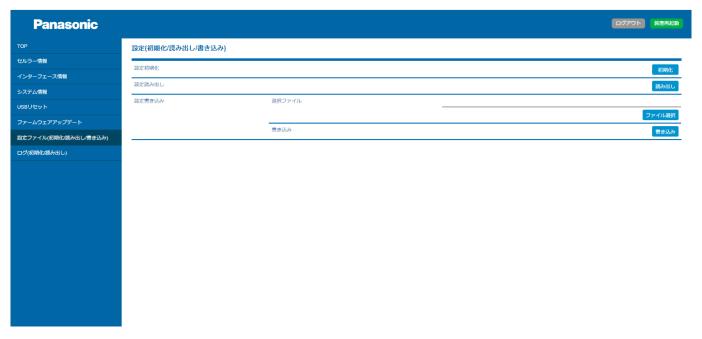


図 4.8-2 設定画面

◆初期化

設定情報を出荷時の状態に戻します。

手順1 図4.8-2の設定画面にて、設定初期化欄の[初期化]をクリックします。

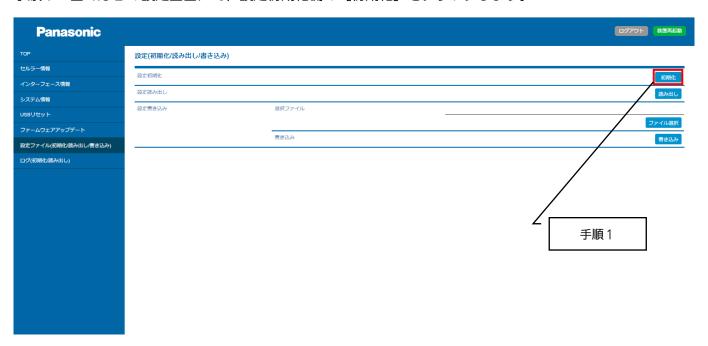


図 4.8-3 設定初期化(1)

手順2 設定初期化の確認画面が表示されるので、[OK] をクリックします。

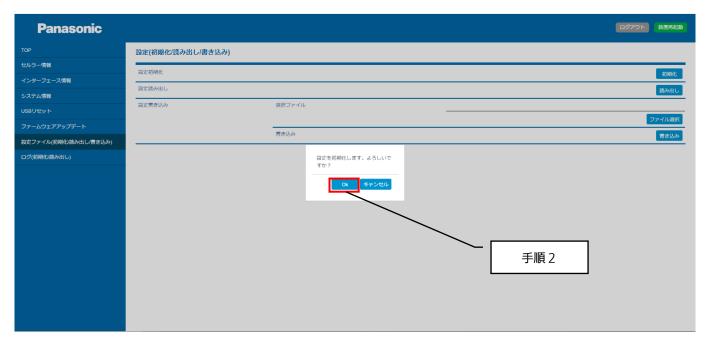


図 4.8-4 設定初期化(2)

初期化処理中に本装置が再起動します。

状態 LED が緑点灯になりましたら、起動が完了しています。

◆読み出し

設定ファイルの読み出し(バックアップ)を行います。ファイルは zip 形式で圧縮されています。 解凍すると「config_file」が出力されます。

手順1 図 4.8-2 の設定画面にて、[読み出し]をクリックします。

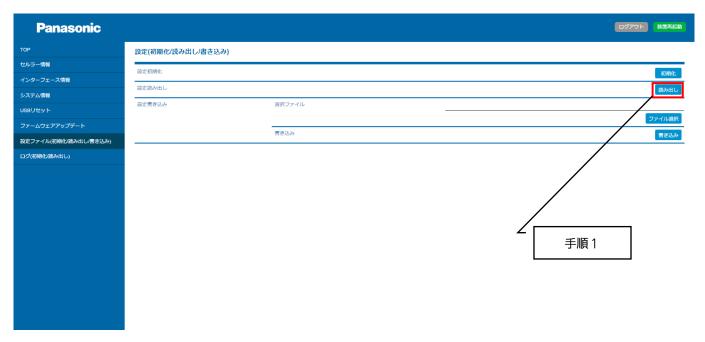


図 4.8-5 設定読み出し(1)

手順2 ファイルの操作を選択するメッセージが表示されるので、[保存] または [名前を付けて保存] をクリックします。(メッセージの表示はブラウザの設定によります) ファイル名の初期値は、profile_backup.zip です。



図 4.8-6 設定読み出し(2)

手順 3 [名前を付けて保存]をクリックした場合は、保存先とファイル名を設定する画面が表示されます。希望するディレクトリ・ファイル名を指定して、[保存]をクリックします。



図 4.8-7 設定読み出し(3)

読み出し処理が完了すると画面下部にメッセージが表示されますので、操作を選択してください。

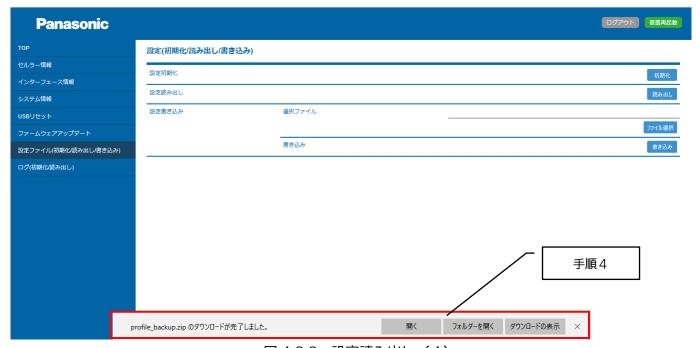


図 4.8-8 設定読み出し(4)

◆書き込み

設定ファイルを本装置に書き込むことで、設定ファイルに指定したパラメータが本装置に反映されます。 設定ファイルとして、ファイル名「config_file」を zip 圧縮したものを任意のフォルダに配置します。 設定ファイルの読み出しにより得られたファイルを表 5.1-1 の書式に従い編集して作成いただけます。

手順1 図4.8-2の設定画面にて、設定書き込み欄の[ファイル選択]をクリックします。

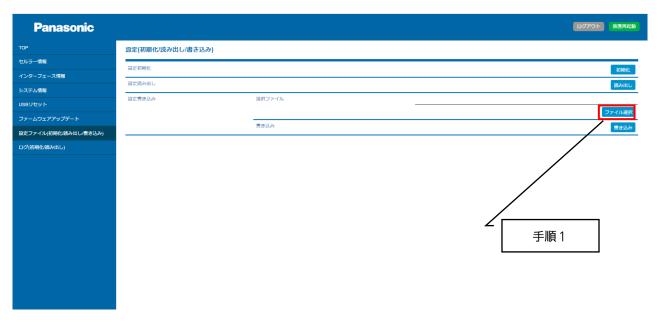


図 4.8-9 設定ファイル選択(1)

手順 2 書き込みファイルを指定する画面が表示されるので、対象ファイルを指定して [開く] をクリック します。

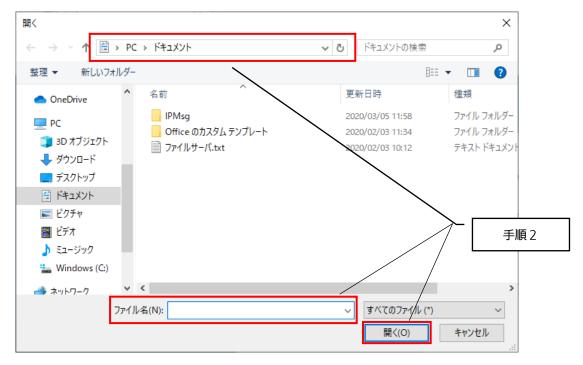


図 4.8-10 設定ファイル選択(2)

手順3 書き込み欄の[書き込み]をクリックします。

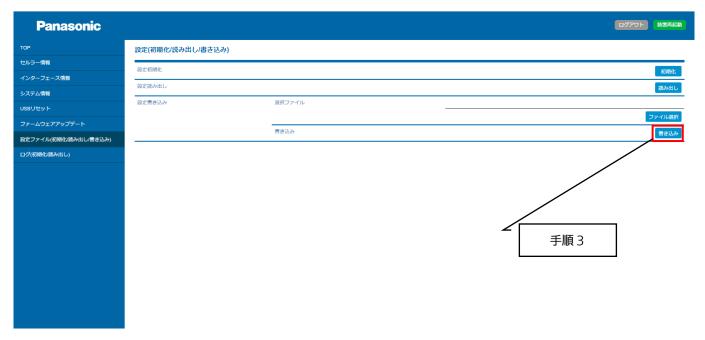


図 4.8-11 設定ファイル書き込み

書き込み処理中に本装置が再起動します。

状態 LED が緑点灯になりましたら、起動が完了しています。

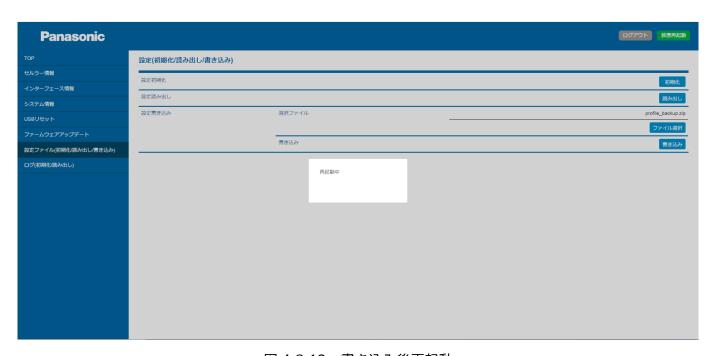


図 4.8-12 書き込み後再起動

4.9 ログ(初期化/読み出し)画面

ログ情報の初期化と読み出しを行うことができます。本画面の操作は、管理ユーザーのみ可能となっています。

手順1 TOP画面のメニューから、[ログ(初期化/読み出し)]をクリックします。



図 4.9-1 メイン画面 (ログ (初期化/読み出し)) メニュー

以下のログ(初期化/読み出し)画面が表示されます。

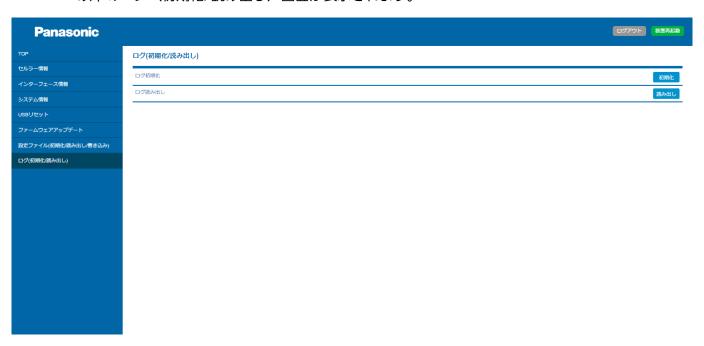


図 4.9-2 ログ(初期化/読み出し)画面

◆ログ初期化

本装置に保存されているログを初期化します。

手順1 図4.9-2 ログ(初期化/読み出し)画面でログ初期化欄の[初期化]をクリックする。

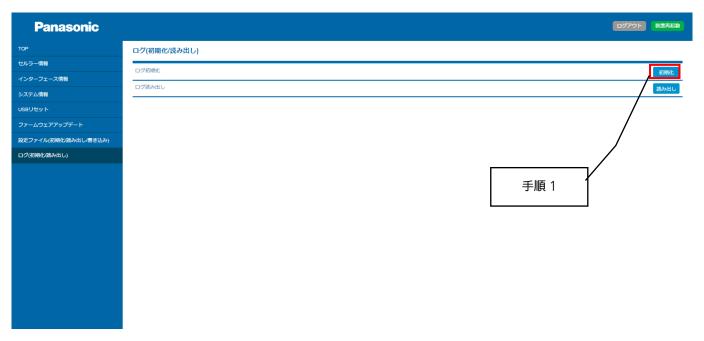


図 4.9-3 ログ初期化(1)

手順2 確認メッセージが表示されるので、[OK] をクリックします。



図 4.9-4 ログ初期化(2)

◆ログ読み出し

本装置に保存されているログ情報をファイルに出力します。

手順1 図 4.9-2 ログ(初期化/読み出し)画面の「ログ読み出し」欄にある[読み出し]をクリックします。

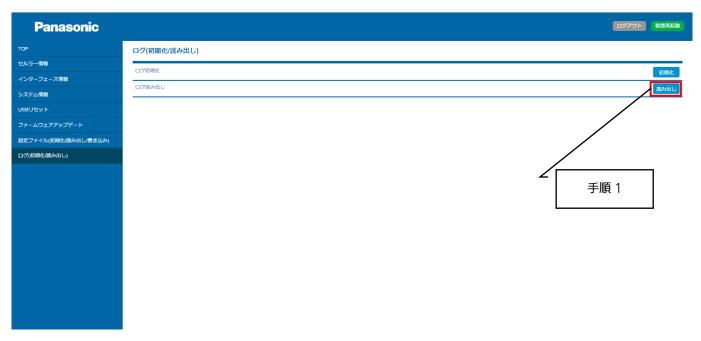


図 4.9-5 ログ読み出し(1)

手順 2 ファイルの操作を選択するメッセージが表示されるので、[保存] または [名前を付けて保存] をクリックします。(メッセージの表示はブラウザの設定によります)ファイル名の初期値は、log.zipです。

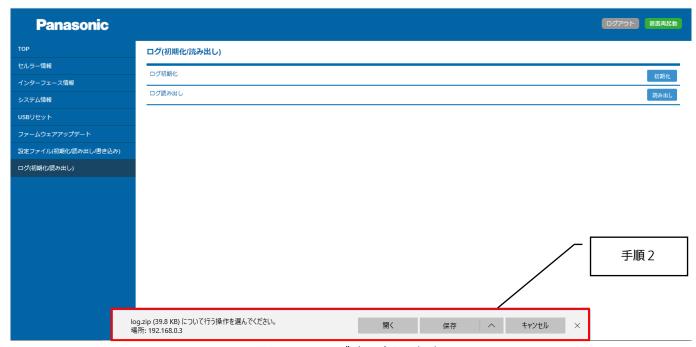


図 4.9-6 ログ読み出し(2)

手順3 [名前を付けて保存]をクリックした場合は、保存先とファイル名を設定する画面が表示されます。希望するディレクトリ・ファイル名を指定して、[保存]をクリックします。

読み出し処理が完了すると画面下部にメッセージが表示されますので、操作を選択してください。

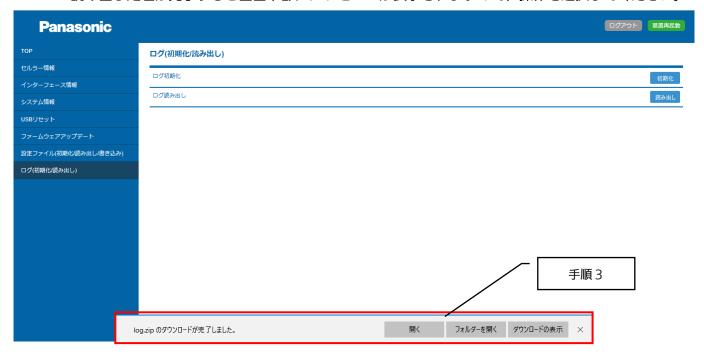


図 4.9-7 ログ読み出し(3)

第5章 保守

本装置の保守機能(設定ファイル管理、ファームウェアアップデート、ログ機能、装置再起動など)について、説明します。

5.1 設定ファイルの管理

本章では設定ファイルに関する CLI による操作について説明します。 GUI の操作については「4.8 設定(初期化/読み出し/書き込み) 画面」を参照してください。

CLI によるファイルの転送には、SFTP サーバが必要です。対象装置と同じネットワーク内に、SFTP サーバをご用意ください。

5.1.1 設定ファイルの読み出し

操作手順

- 手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。
 - ※接続については「2.7 CLI コンソールの接続」を参照してください。
 - ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順2 CLI のプロンプトが表示されたら、以下の書式に従って設定ファイル読み出しコマンドを入力/実行します。書式の詳細はコマンドリファレンスを参照してください。

読み出しファイルのファイル名は、「profile_backup.zip」など内容がわかるものとしてください。

CLI> sftp config_put user password 192.168.1.100 profile_backup.zip

↑ 設定ファイル読み出しコマンドを入力します。

上記「手順 2 」実行後、SFTP サーバのカレントディレクトリに設定したフォルダにファイルが格納されます。設定ファイルのパラメータと有効な設定値の一覧を表 5.1-1 に示します。

表 5.1-1 設定ファイルの有効な設定値

パラメータ	設定ファイル中のシンボル名	有効な設定値
RAT	WWAN_PREF	"lte"/"nr5g_lte"/"nr5g_endc_lte"/"nr5g"
APN 名	MANUAL_APN.name	32 文字以内の文字列
APN PDP タイプ	MANUAL_APN.PDN	"ipv4"
APN ユーザー名	MANUAL_APN.username	32 文字以内の文字列
APN パスワード	MANUAL_APN.password	32 文字以内の文字列
APN 認証タイプ	MANUAL_APN.auth	"none"/"pap "/"chap "/"auto "
5G 状態 LED 点滅パターン	FLASH_PERIOD	-1 以上 3600000 以下の整数値
設定	FLASH_CYCLE	1 以上 10000 以下の整数値
	LIGHT_OFF_PERIOD	1 以上 1000 以下の整数値
	LIGHT_ON_PERIOD	1 以上 1000 以下の整数値
	N4_LIGHT_OFF_COUNT	0以上4以下の整数値
	N3_LIGHT_OFF_COUNT	
	N2_LIGHT_OFF_COUNT	
	N1_LIGHT_OFF_COUNT	
	N0_LIGHT_OFF_COUNT	
4G 用レベル表示しきい値	RSRP_LTE_4	-1 以下の整数値
	RSRP_LTE_3	
	RSRP_LTE_2	
	RSRP_LTE_1	
	RSRQ_LTE_4	-1 以下の整数値
	RSRQ_LTE_3	
	RSRQ_LTE_2	
	RSRQ_LTE_1	
5G 用レベル表示しきい値	RSRP_NR_4	-1 以下の整数値
	RSRP_NR_3	
	RSRP_NR_2	
	RSRP_NR_1	
	RSRQ_NR_4	-1 以下の整数値
	RSRQ_NR_3	
	RSRQ_NR_2	
	RSRQ_NR_1	
GPS(GNSS)有効設定	ENABLE_LOC	0/1
イーサネットワーク設定	LAN_DHCP_IP	IP アドレスの書式に従った文字列
	LAN_DHCP_SUBNET	サブネットマスクの書式に従った文字列
	LAN_DHCP_DEFAULT_GATEWAY	IP アドレスの書式に従った文字列
NAT タイプ設定	NAT_TYPE	"symmetric"/"cone"

ポートマッピング有効設定	ENABLE_PORT_FORWARDING	0/1
ポートマッピングプロトコ	PORT_FORWARDING_LIST.Rowid1	"tcp"/"udp"/"tcpudp"/"icmp"/"none"
ル設定	~Rowid10>'Protocol':	
ポートマッピング IP アド	PORT_FORWARDING_LIST.Rowid1	IP アドレスの書式に従った文字列
レス	~Rowid10>'HostIP':	
ポートマッピングポートナ	PORT_FORWARDING_LIST.Rowid1	0 以上 65535 以下の整数値
ンバー	~Rowid10>'HostPort':	
DHCP サーバアクセス有効	ENABLE_LAN_DHCP	0/1
DHCP アドレスリース時間	LAN_DHCP_LEASE_TIME	60 以上 86400 以下の整数値
DHCP アドレス範囲	LAN_DHCP_IP_START	IP アドレスの書式に従った文字列
	LAN_DHCP_IP_END	IP アドレスの書式に従った文字列
リンクパススルー有効設定	ENABLE_LINK_PASSTHROUGH	0/1
リンクパススルー遅延時間	LINK_PASSTHROUGH_DELAY	0 以上 60 以下の整数値
SSH ポート番号	SSH_ACCESS_PORT	0 以上 65535 以下の整数値
TR-069 有効設定	TR069_enable	0/1
ACS URL	ACS_URL	127 文字以内の文字列
TR-069 定期通信設定	PeriodicInformEnable	0/1
TR-069 定期通信間隔	PeriodicInformInterval	1 以上 86400 以下の整数値
HTTPS ポート番号	HTTPS_ACCESS_PORT	0 以上 65535 以下の整数値
SFTP ポート番号	SFTP_CONNECT_PORT	0 以上 65535 以下の整数値
装置情報	LAN_HOST_NAME	32 文字以内の文字列
ログ間引き設定	LogThinningInterval	1/5/10/20
ALG RTSP 有効設定	ENABLE_ALG_RTSP	0/1
ALG H323 有効設定	ENABLE_ALG_H323	0/1
ALG SIP 有効設定	ENABLE_ALG_SIP	0/1
圈外状態継続時再起動時間	OOS_period	0 以上 7200 以下の整数値
設定		0 は圏外状態継続時再起動機能無効
定時刻再起動有効設定	SCHEDULED_REBOOT	0/1
		0 は無効、1 は有効
定時刻再起動日間隔設定	DAY_INTERVAL	0 以上 10 以下の整数値
		0 は定時刻再起動機能無効
定時刻再起動時刻設定	REBOOT_TIME	hh:mm
		hh は 00~23、mmは 00~59
パケットフィルタタイプ	IP_FILTER_TYPE	"off"/"pass"/"block"
		off:フィルタ無効
		pass: ホワイトリスト
		block:ブラックリスト

パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	IP アドレスの書式に従った文字列
送信元アドレス	'SrcIP':	あるいは null
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0以上32以下の整数値
送信元アドレスマスク	'SrclpMask':	アドレスが null の場合は 0
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	IP アドレスの書式に従った文字列
宛先アドレス	'DestnIP':	あるいは null
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0以上32以下の整数値
宛先アドレスマスク	'DestnIpMask':	アドレスが null の場合は 0
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	"tcp"/"udp"/"tcpudp"/"icmp"/"none"
プロトコル設定	'Protocol':	none は任意のプロトコル
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0 以上 65535 以下の整数値
送信元開始ポート番号	'SrcPortStart':	送信元アドレスが null の場合は 0
		プロトコルが icmp、none の場合は 0
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0 以上 65535 以下の整数値
送信元最終ポート番号	'SrcPortEnd':	1 ポートのみの指定の場合は 0
		送信元アドレスが null の場合は 0
		プロトコルが icmp、none の場合は 0
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0以上65535以下の整数値
宛先開始ポート番号	'DestnPortStart':	宛先アドレスが null の場合は 0
		プロトコルが icmp、none の場合は 0
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0 以上 65535 以下の整数値
宛先最終ポート番号	'DestnPortEnd':	1 ポートのみの指定の場合は 0
		宛先アドレスが null の場合は 0
		プロトコルが icmp、none の場合は 0
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	MAC アドレスの以下書式に従った文字列
送信元 MAC アドレス	'MAC':	"НН:НН:НН:НН:НН"
		あるいは null
パケットフィルタリスト/	IP_FILTER_LIST.Rowid1~200>	0/1
Rowid 有効設定	'Enable':	

5.1.2 設定ファイルの書き込み

操作手順

- 手順1 書き込みたい設定ファイルを SFTP サーバのカレントディレクトリに配置します。設定ファイルとして、ファイル名「config_file」を zip 圧縮したものを使用します。以下の例では、設定ファイル名を「profile_restore.zip」としています。「config_file」は設定ファイルの読み出しにより得られたファイルを表 5.1-1 の書式に従い編集して作成いただけます。
- 手順2 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。
 - ※接続については「2.7 CLI コンソールの接続」を参照してください。
 - ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順3 CLI のプロンプトが表示されたら、以下の書式に従って設定ファイル書き込みコマンドを入力/実行します。書式の詳細はコマンドリファレンスを参照してください。 実行中、本装置が自動で再起動します。

CLI> sftp config_get user password 192.168.1.100 profile_restore.zip

↑ 設定ファイル書き込みコマンドを入力します。

手順4 実施結果が OK であることを確認します。

CLI> sftp config_get user password 192.168.1.100 profile_restore.zip

OK ← 正常に終了すると、OK が表示されます。

CLI>

5.1.3 設定初期化

操作手順

手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。

- ※接続については「2.7 CLI コンソールの接続」を参照してください。
- ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。

手順2 CLI のプロンプトが表示されたら、設定ファイル初期化コマンドを入力/実行します。

CLI> initial config

↑ 設定ファイル初期化コマンドを入力します。

手順3 初期化を実行して良いかの確認ポップアップが表示されるので、"y"を入力して実行します。

CLI> *initial config*

"Are you sure?(y/n): y

 \uparrow " γ " は「初期化させる」、" n " は「初期化させない」となります。

手順4 「手順3」実行後、本装置が自動で再起動するので、処理が完了するのを待ちます。

再起動後、パスワード設定は初期化されているので、管理ユーザー、一般ユーザーともパスワードの変更が 再度、必要となります。

5.2 ファームウェアアップデート

本装置のファームウェアアップデートを行う方法として、CLI コンソールを使用する方法を説明します。 GUI による操作は、「4.7 ファームウェアアップデート画面」を参照してください。 CLI によるファームウェアの転送には、SFTP サーバが必要です。対象装置と同じネットワーク内に、SFTP サーバをご用意ください。

操作手順

- 手順 1 当社 HP からダウンロードしたファームウェアの zip ファイルを解凍して、SFTP サーバのカレント ディレクトリに配置します。
- 手順 2 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。
 ※接続については「2.7 CLI コンソールの接続」を参照してください。
 ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順3 CLI のプロンプトが表示されたら、以下の書式に従ってファームウェアアップデートコマンドを入力/実行します。書式の詳細はコマンドリファレンスを参照してください。 ファームウェアアップデート中は、状態 LED が燈点滅となります。

CLI> *sftp fwup user password 192.168.1.100 v07.03.204820_37b3ec0_e.bin*↑ ファームウェアアップデートコマンドを入力します。

- 手順4 ファームウェアアップデート後、本装置が再起動します。 状態 LED が緑点灯になりましたら、起動が完了となります。
- 注意 本装置内のバージョンより古いバージョンのファームウェアへの更新はエラーとなり、実施できません。本装置内のバージョンより新しいバージョンのファイルをご用意ください。 現在のファームウェアのバージョンを確認するには、ソフトウェアバージョン確認コマンドを使います。

CLI> *show status sw_version* ← ファームウェアバージョン確認コマンドを入力/実行します。 v07.03.204820_37b3ec0

CLI>

上記の例では、ファームウェアバージョンは「v07.03.204820 37b3ec0」です。

5.3 ログの管理

本装置では、本装置内に蓄積された syslog の読み出しや初期化を行うことが可能です。本章では CLI による操作について説明します。GUI 操作は「4.9 ログ(初期化/読み出し)画面」を参照してください。 CLI によるログファイルの転送には、SFTP サーバが必要です。対象装置と同じネットワーク内に、SFTP サーバをご用意ください。

5.3.1 ログの読み出し

操作手順

- 手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。
 - ※接続については「2.7 CLI コンソールの接続」を参照してください。
 - ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順2 CLI のプロンプトが表示されたら、以下の書式に従ってログ読み出しコマンドを入力/実行します。 書式の詳細はコマンドリファレンスを参照してください。

CLI> sftp log user password 192.168.1.100 log.backup

↑ ログ読み出しコマンドを入力します。

上記「手順 2 」実施後、SFTP サーバのカレントディレクトリに設定したフォルダにファイルが格納されます。

5.3.2 ログの初期化

操作手順

手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。

- ※接続については「2.7 CLI コンソールの接続」を参照してください。
- ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。

手順2 CLI のプロンプトが表示されたら、ログ初期化コマンドを入力/実行します。

CLI> *initial log*

↑ 初期化コマンドを入力します。

手順 3 確認メッセージ表示後、"Y"を入力して実行します。

CLI> initial log

"Are you sure?(y/n): y

↑ "y" は「初期化させる」、"n" は「初期化させない」となります。

5.4 証明書ファイルの管理

本章では別途ご購入の NMS(Network Management system)と SSL 通信を行うための CA 証明書のインポート/エキスポートの操作について説明します。本操作は CLI でのみサポートしており、GUI でのサポートはしておりません。

CLI によるファイルの転送には、SFTP サーバが必要です。対象装置と同じネットワーク内に、SFTP サーバをご用意ください。

5.4.1 証明書ファイルのインポート

操作手順

- 手順1 インポートする証明書ファイルを SFTP サーバのカレントディレクトリに配置します。 以下の例では、設定ファイル名を「ca.crt」としています。
- 手順 2 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。
 ※接続については「2.7 CLI コンソールの接続」を参照してください。
 ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順3 CLI のプロンプトが表示されたら、以下の書式に従って証明書ファイルインポートコマンドを入力/ 実行します。書式の詳細はコマンドリファレンスを参照してください。

CLI> sftp certificate_get user password 192.168.1.100 ca.crt

↑ 証明書ファイル書き込みコマンドを入力します。

手順4 実施結果が OK であることを確認します。

CLI> sftp certificate_get user password 192.168.1.100 ca.crt

OK ← 正常に終了すると、OK が表示されます。

CLI>

5.4.2 証明書ファイルのエキスポート

操作手順

- 手順1 本装置とコンソール用パソコンを接続して、管理ユーザーでログインします。
 - ※接続については「2.7 CLI コンソールの接続」を参照してください。
 - ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。
- 手順 2 CLI のプロンプトが表示されたら、以下の書式に従って証明書ファイルエキスポートコマンドを入力/実行します。書式の詳細はコマンドリファレンスを参照してください。

ファイル名は、「ca_backup.crt」など内容がわかるものとしてください。

CLI> sftp certificate_put user password 192.168.1.100 ca_backup.crt

↑ 証明書ファイルエキスポートコマンドを入力します。

上記「手順 2 」実行後、SFTP サーバのカレントディレクトリに設定したフォルダにファイルが格納されます。

5.5 本装置の再起動

本装置の再起動を行います。再起動方法は3種類あります。

表 5.5-1 再起動の種類

再起動方法	必要な権限	リセット後の動作
リセットスイッチ(短押し2秒)	なし	リセット(ソフト再起動)
リセットスイッチ(長押し 10 秒)	なし	リセット(ハード強制再起動)
CLI コマンド実行	管理ユーザー	リセット(ソフト再起動)
GUI 画面操作 (「4.2」参照)	管理ユーザー、一般ユーザー	リセット(ソフト再起動)

操作手順

◆リセットスイッチの短押し/長押し

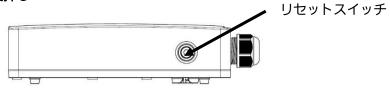


図 5.5-1 左側面図

◆CLI コマンド入力による再起動

コンソール接続が完了している前提で説明します。

- ※接続については「2.7 CLI コンソールの接続」を参照してください。
- ※ログインについては「2.8 CLI コンソールのログイン・ログアウト」を参照してください。

手順1 CLIのコマンドプロンプトが表示されたら、本装置の再起動コマンドを入力/実行します。

CLI> reboot

↑ 再起動コマンドを入力します。

手順2 確認メッセージ表示後、"y"を入力して実行します。

CLI> reboot

"Are you sure?(y/n): y

↑ "y" は「再起動させる」、"n" は「再起動させない」となります。

上記「手順2」実施後、本装置が再起動します。

5.6 本装置の初期化

本装置が持つ各種情報の初期化を行います。初期化方法は3種類あります。

表 5.6-1 初期化の種類

初期化方法	初期化される情報
INIT スイッチ押下(長押し5秒)	設定データが初期化されます
CLI コマンド実行(「5.1.3」参照)	設定データが初期化されます
GUI 画面操作(「4.8」参照)	設定データが初期化されます

[※]初期化を行った場合、元の状態に戻せなくなりますので、バックアップを取得するなど十分注意して行ってください。

操作手順

◆INIT スイッチでの設定初期化

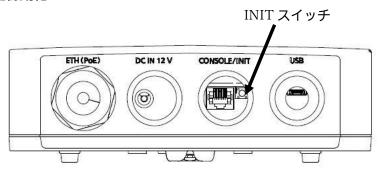


図 5.6-1 背面図

- 手順1 INIT スイッチを押下し続けてください(長押し約5秒) (※静電気を除去してから作業してください)
- 手順2 状態 LED の消灯を確認したら、速やかに INIT スイッチを離してください。本装置の起動が開始し、状態 LED が緑点滅(低速)を開始します。
- 手順 3 状態 LED が緑点灯(SIM 挿入時)あるいは緑点滅(高速)(SIM 未挿入時)になりましたら初期化された状態で起動が完了します。

5.7 設定初期值一覧

表 5.7-1 初期設定値一覧

パラメータ	初期値
RAT	4G/5G(EN-DC)/5G
APN	APN:空欄
7 11 14	APN 認証タイプ:none
	APN ユーザー名:空欄
	APN パスワード:空欄
	APN PDP タイプ:ipv4
5G 状態 LED 点滅パターン設定	[period]: 600000、[cycle]: 2000、[light_off]: 125、 [light_on]: 125、[N4]: 0、[N3]: 0、[N2]: 1、[N1]: 1、 [N0]: 2
4G 用レベル表示しきい値	P_LTE_4:-113、P_LTE_3:-118、P_LTE_2:-123、P_LTE_1:- 128、Q_LTE_4:-12、Q_LTE_3:-14、Q_LTE_2:-17、 Q_LTE_1:-19
5G 用レベル表示しきい値	P_NR_4:-113、P_NR_3:-118、P_NR_2:-123、P_NR_1:- 128、Q_NR_4:-12、Q_NR_3:-14、Q_NR_2:-17、Q_NR_1:- 19
イーサネットワーク設定	IP アドレス:192.168.0.3 サブネットマスク:255.255.255.0 デフォルトゲートウェイ:空欄
 NAT タイプ設定	Symmetric
NAT フェク 取煙	オフ
ポートマッピングプロトコル設定	none(任意)
ポートマッピング IP アドレス	空欄
ポートマッピングポートナンバー	<u>工</u> 順 0
DHCP サーバアクセス有効	オン
DHCP アドレスリース時間	86400秒 (24時間)
DHCP アドレス範囲	192.168.0.10~192.168.0.254
リンクパススルー有効設定	オフ
リンクパススルー遅延時間	3秒
SSH ポート番号	58729
HTTPS ポート番号	58730
TR-069 有効設定	オフ
ACS URL	マ欄
ACS ユーザー名	空欄
ACS パスワード	空欄
TR-069 定期通信設定	オフ
TR-069 定期通信間隔	60秒
SFTP ポート番号	58731
一般ユーザー名	normal
 一般ユーザーパスワード	Normal1234
一般ユーゲーハスノート 管理ユーザー名	admin
<u> 巨珪ユーダー石</u> 管理ユーザーパスワード	Admin1234
装置情報	空欄
	<u>工</u> 加
ロノロコの国際民人	10

ALG RTSP 設定	オン
ALG H.323 設定	オン
ALG SIP 設定	オン
GPS/GNSS	オフ
圈外状態継続時再起動設定	オフ
定時刻再起動設定	オフ
パケットフィルタ設定	オフ
パケットフィルタ送信元 IP アドレス/マ	空欄
スク	
パケットフィルタ宛先 IP アドレス/マス	空欄
0	
パケットフィルタ対象プロトコル	none(任意)
パケットフィルタ送信元ポート番号	0
パケットフィルタ宛先ポート番号	0
パケットフィルタ送信元 MAC アドレ	空欄
ス	

第6章 設置角度の調整

本章では本装置を設置する際の設置角度の調整方法を説明します。設置方法の詳細については取扱説明書(工事編)を参照してください。

手順 1 接続 RAT(Radio Access Technology)の確認

本体に SIM が正しく挿入され、本体設定を正しく行った状態で電源を投入すると本装置は自動的に セルラー網への接続を行います。セルラー網に接続したら接続 RAT を本体 LED あるいは GUI にて 確認することができます。

4G 状態	5G 状態	GUI	接続 RAT
LED	LED	セルラー情報画面/在圏情報/RAT	
緑点灯	消灯	4G	4G 接続
緑点灯	白点灯	4G(5G area)	4G 接続(5G 接続可能エリア)
緑点灯	緑点灯	4G+5G(Sub6)	4G+5G(Sub6)で接続
緑点灯	青点灯	4G+5G(mmW)	4G+5G(ミリ波)で接続
消灯	緑点灯	5G(Sub6)	5G(Sub6)で接続

表 6-1 接続 RAT の確認方法

接続 RAT が 4G、4G+5G(Sub6)、5G(Sub6)の場合は対応アンテナが無指向のため設置角度の調整は不要です。接続 RAT が 4G+5G(ミリ波)の場合は 5G(ミリ波)用のアンテナに指向性があるため、受信強度が最大となるように設置角度を調整します。

手順2 設置角度調整

GUI のセルラー情報画面/受信レベルの 5G 側のアイコンを確認し、レベルが最大となるよう左右および上下の角度を調整します。



図 6-1 5G 受信レベルアイコン

本体 LED でも受信レベルを確認することができます。電源投入から一定時間 5G 状態 LED が受信レベルに応じて点滅します。デフォルト設定では以下の点滅パターンとなっています。

表 6-2 5G 状態 LED 点滅パターン(デフォルト設定)

5G 受信レベル	点滅パターン(ミリ波接続時のみ)
レベル4 (バー5本)	常時点灯
レベル3 (バー4本)	常時点灯
レベル 2 (バー3本)	2 秒周期で 1 回消灯(電源投入から 10 分間)
レベル1 (バー2本)	2 秒周期で 1 回消灯(電源投入から 10 分間)
レベル0 (バー1本)	2 秒周期で 2 回消灯(電源投入から 10 分間)

接続する通信事業者によっては 5G 接続を維持する時間が短い可能性があります。その場合はデータ通信を行うなどの方法で 5G 接続を維持することを確認しながら角度調整を行ってください。

第7章 こんなときには

本装置に障害が発生した場合の対処方法を説明します。 点検を行い、対処方法で解決しない場合は、お買い上げの販売会社・販売店・サービス実施会社へご相談ください。

表 7-1 こんなときには

女 /-1 こんなことには 上内			
症状		点検	対処方法
電源 LED が点灯しな		Ethernet ケーブルが外れていま	PoE インジェクタと本装置 ETH(PoE)ポー
C1		せんか?	トとの接続を確認してください。
		PoE インジェクタと電源コードが	PoE インジェクタと電源コードを正しく接
		外れていませんか?	続してください。
			また、IEEE802.3at(PoE+)に準拠した PoE
			インジェクタかを確認してください。
		AC アダプターがはずれていませ	AC アダプターへの給電、および AC アダプ
		んか?	ターと本装置の接続を確認してください。
状態 LED が赤点	灯し	本体内部が熱くなっている可能性	電源を切り、しばらくたってから電源を再
ている		があります。	投入してください。
状態 LED が緑点	滅して	SIM カードが挿入されていませ	SIM カードを挿入してください。
いる		6	
状態 LED が消灯	してい	なんらかの要因で通常起動に失敗	リセットスイッチで再起動するか、一旦電
る		していると考えられます。	源を切り、電源を再投入してください。
通 データの送	受信	SIM カードは挿入されています	SIM カードを挿入してください。
信 ができない		か?	
が		APN は設定されていますか?	APN を正しく設定してください。
で		Ethernet ケーブルが外れていま	Ethernet ケーブルを正しく接続してくださ
き		せんか?	ران ال
な		Ethernet ケーブルが断線してい	Ethernet ケーブルの通電を確認するか、ケ
C1		ませんか?	ーブルを替えて接続してください。
		USB ケーブルが外れていません	USB ケーブルを正しく接続してください。
		か?(USB を使用している場合)	
		基地局からの受信信号レベルが低	障害物を取り除くか、本装置の設置場所を
		下していませんか?	変えてください。
		使用している PoE インジェクタ	対向装置にて仕様範囲となるように通信設
		は仕様範囲で使われていますか?	定を変更ください。

そ	コンソールから	パソコンと本装置を接続するケー	ケーブルを正しく接続してください。
の	ログインできな	ブルが外れていませんか?	
他	い	パソコンの設定、および通信ソフ	本書にしたがい、設定を行ってください。
		トの設定は正しいですか?	
		ユーザー名、パスワードは正しい	正しいユーザー名、パスワードにて再度ロ
		ですか?	グインを行ってください。

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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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- d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such

a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

- 6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.
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- b) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
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equivalent access to copy the above specified materials from the same place.

d) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

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The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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- c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
- d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

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This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

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When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the

Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

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- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- **c)** Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
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For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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If you have contributed but are missing here, please let us know!

Aaro Koskinen, Aaron Oneal, Aaron Orenstein, Aaron Scarisbrick, aasivov on github,

Abram Pousada,

accountantM on github, AceCrow on Github,

Adam Barclay, Adam Brown, Adam Coyne, Adam D. Moss, Adam Langley, Adam Light, Adam Marcionek, Adam Piggott, Adam Sampson, Adam Tkac, Adnan Khan, adnn on github, Adrian Burcea, Adrian Peniak, Adrian Schuur, Adriano Meirelles, afrind on github,

ahodesuka on github,

Ajit Dhumale,

Akhil Kedia, Aki Koskinen, Akos Pasztory, Akshay Vernekar,

Alain Danteny, Alain Miniussi, Alan Jenkins, Alan Pinstein,

Albert Chin-A-Young, Albert Choy,

Alejandro Alvarez Ayllon, Alejandro R. Sedeño, Aleksandar Milivojevic, Aleksey Tulinov, Ales Mlakar, Ales Novak, Alessandro Ghedini, Alessandro Vesely, Alex aka WindEagle, Alex Baines, Alex Bligh, Alex Chan, Alex Fishman, Alex Gaynor, Alex Grebenschikov, Alex Gruz, Alex Kiernan, Alex Konev, Alex Malinovich, Alex Mayorga, Alex McLellan, Alex Neblett, Alex Nichols, Alex Potapenko, Alex Rousskov, Alex Samorukov, Alex Suykov, Alex Vinnik, Alexander Beedie, Alexander Dyagilev, Alexander Elgert, Alexander Klauer, Alexander Kourakos, Alexander Krasnostavsky, Alexander Lazic, Alexander Pepper, Alexander Peslyak, Alexander Sinditskiy, Alexander Traud, Alexander V. Tikhonov, Alexander Zhuravlev, Alexandre Pion, Alexey Borzov, Alexey Eremikhin, Alexey Melnichuk, Alexey Pesternikov, Alexey Simak, Alexey Zakhlestin, Alexis Carvalho, Alexis La Goutte, Alfonso Martone, Alfred Gebert,

Allen Pulsifer,

Alona Rossen,

amishmm on github, Amit Katyal, Amol Pattekar, Amr Shahin,

Anatol Belski, Anatoli Tubman,

Anders Bakken, Anders Berg, Anders Gustafsson, Anders Havn, Anders Roxell, Anderson Sasaki, Anderson Toshiyuki Sasaki, Andi Jahja,

Andre Guibert de Bruet, Andre Heinecke, Andreas Damm, Andreas Falkenhahn, Andreas Farber, Andreas Kostyrka, Andreas Malzahn, Andreas Ntaflos, Andreas Olsson, Andreas Rieke, Andreas Roth, Andreas Schneider, Andreas Schuldei, Andreas Streichardt, Andreas Wurf, Andrei Benea, Andrei Cipu, Andrei Karas, Andrei Kurushin, Andrei Neculau, Andrei Sedoi, Andrei Valeriu BICA, Andrei Virtosu, Andrej E Baranov, Andrew Benham, Andrew Biggs, Andrew Bushnell, Andrew de los Reyes, Andrew Francis, Andrew Fuller, Andrew Ishchuk, Andrew Krieger, Andrew Kurushin, Andrew Lambert, Andrew Moise, Andrew Potter, Andrew Robbins, Andrew Wansink, Andrey Labunets, Andrii Moiseiev, Andrius Merkys, Andrés García, Andy Cedilnik, Andy Fiddaman, Andy Serpa, Andy Tsouladze,

Angus Mackay,

anshnd on github,

Anthon Pang, Anthony Avina, Anthony Bryan, Anthony G. Basile, Antoine Aubert, Antoine Calando, Anton Bychkov, Anton Gerasimov, Anton Kalmykov, Anton Malov, Anton Yabchinskiy, Antoni Villalonga, Antonio Larrosa, Antony74 on github, Antti Hätälä,

arainchik on github, Archangel_SDY on github, Arkadiusz Miskiewicz, Armel Asselin, Arnaud Compan, Arnaud Ebalard, Arnaud Rebillout, Aron Bergman, Aron Rotteveel, Artak Galoyan, Arthur Murray, Arve Knudsen, Arvid Norberg, asavah on github, Ashish Shukla, Ashwin Metpalli, Ask Bjørn Hansen, Askar Safin,

Ates Goral,

Augustus Saunders, Austin Green,

Avery Fay,

Axel Tillequin,

Ayoub Boudhar,

Balaji Parasuram, Balaji S Rao, Balaji Salunke, Balazs Kovacsics, Balint Szilakszi, Barry Abrahamson, Barry Pollard, Bart Whiteley, Baruch Siach, Bas Mevissen, Bas van Schaik, Bastien Bouclet, Basuke Suzuki, baumanj on github, bdry on github,

Ben Boeckel, Ben Darnell, Ben Greear, Ben Kohler, Ben Madsen, Ben Noordhuis, Ben Van Hof, Ben Voris, Ben Winslow, Benbuck Nason, Benjamin Gerard, Benjamin Gilbert, Benjamin Johnson, Benjamin Kircher, Benjamin Ritcey, Benjamin Sergeant, Benoit Neil, Benoit Sigoure, Bernard Leak, Bernard Spil, Bernd Mueller, Bernhard Iselborn, Bernhard M. Wiedemann, Bernhard Reutner-Fischer, Bernhard Walle, Bert Huijben, Bertrand Demiddelaer, Bertrand Simonnet, Bevan Weiss, Bill Doyle, Bill Egert, Bill Hoffman, Bill Middlecamp, Bill Nagel, Bill Pyne, Billyzou0741326 on github, Bjarni Ingi Gislason, Bjoern Franke, Bjoern Sikora, Bjorn Augustsson, Bjorn Reese, Björn Stenberg, Blaise Potard,

bnfp on github,

Bob Relyea, Bob Richmond, Bob Schader, bobmitchell 1956 on github, Bogdan Nicula,

Brad Burdick, Brad Fitzpatrick, Brad Harder, Brad Hards, Brad King, Brad Spencer, Bradford Bruce, bramus on github, Brandon Casey, Brandon Dong, Brandon Wang, Brendan Jurd, Brent Beardsley, Brian Akins, Brian Bergeron, Brian Carpenter, Brian Chaplin, Brian Childs, Brian Chrisman, Brian Dessent, Brian E. Gallew, Brian Inglis, Brian J. Murrell, Brian Prodoehl, Brian R Duffy, Brian Ulm, Brock Noland, Bru Rom, Bruce Mitchener, Bruce Stephens, BrumBrum on hackerone, Bruno de Carvalho, Bruno Grasselli, Bruno Thomsen, Bryan Henderson, Bryan Kemp,

bsammon on github,

buzo-ffm on github,

bxac on github,

Bylon2 on github, Byrial Jensen,

Caleb Raitto, Calvin Buckley, Cameron Cawley, Cameron Kaiser, Cameron MacMinn, Camille Moncelier, Caolan McNamara, Captain Basil, Carie Pointer, Carlo Cannas, Carlo Marcelo Arenas Belón, Carlo Teubner, Carlo Wood, Carlos ORyan, Carsten Lange, Casey O'Donnell, Catalin Patulea, causal-agent on github,

cbartl on github,

cclauss on github,

Chad Monroe, Chandrakant Bagul, Charles Kerr, Charles Romestant,

Chen Prog, Cherish98 on github, Chester Liu,

Chih-Chung Chang, Chih-Hsuan Yen,

Chris "Bob Bob", Chris Araman, Chris Carlmar, Chris Combes, Chris Conlon, Chris Deidun, Chris Faherty, Chris Flerackers, Chris Gaukroger, Chris Maltby, Chris Mumford, Chris Roberts, Chris Smowton, Chris Young, Christian Fillion, Christian Grothoff, Christian Heimes, Christian Hägele, Christian Krause, Christian Kurz, Christian Robottom Reis, Christian Schmitz, Christian Stewart, Christian Vogt, Christian Weisgerber, Christoph Krey, Christoph M. Becker, Christophe Demory, Christophe Dervieux, Christophe Legry, Christopher Conroy, Christopher Head, Christopher Palow, Christopher R. Palmer, Christopher Reid, Christopher Stone,

Chungtsun Li,

Ciprian Badescu,

Claes Jakobsson, Clarence Gardner, Claudio Neves, clbr on github, Clemens Gruber, Cliff Crosland, Clifford Wolf, Clint Clayton, Clément Notin,

cmfrolick on github,

codesniffer13 on github, Cody Jones, Cody Mack, coinhubs on github, Colby Ranger, Colin Blair, Colin Hogben, Colin Watson, Colm Buckley, Constantine Sapuntzakis, Cory Benfield, Cory Nelson, Costya Shulyupin,

Craig A West, Craig Andrews, Craig Davison, Craig de Stigter, Craig Markwardt, crazydef on github, Cris Bailiff, Cristian Greco, Cristian Rodríguez,

Curt Bogmine,

Cynthia Coan, Cyril B, Cyrill Osterwalder,

D. Flinkmann,

Da-Yoon Chung,

daboul on github,

Dag Ekengren, Dagobert Michelsen,

Daiki Ueno, Dair Grant,

Dambaev Alexander, Damian Dixon, Damien Adant, Damien Vielpeau,

Dan Becker, Dan Cristian, Dan Donahue, Dan Fandrich, Dan Jacobson, Dan Johnson, Dan Locks, Dan McNulty, Dan Nelson, Dan Petitt, Dan Torop, Dan Zitter, Daniel at touchtunes, Daniel Bankhead, Daniel Black, Daniel Cater, Daniel Egger, Daniel Gustafsson, Daniel Hwang, Daniel Jeliński, Daniel Johnson, Daniel Kahn Gillmor, Daniel Krügler, Daniel Lee Hwang, Daniel Lublin, Daniel Marjamäki, Daniel Melani, Daniel Mentz, Daniel Romero, Daniel Schauenberg, Daniel Seither, Daniel Shahaf, Daniel Silverstone, Daniel Steinberg, Daniel Stenberg, Daniel Theron,

Daphne Luong,

Dario Nieuwenhuis, Dario Weißer, Darryl House, Darshan Mody, Darío Hereñú,

dasimx on github,

Dave Dribin, Dave Halbakken, Dave Hamilton, Dave May, Dave Reisner, Dave Thompson, Dave Vasilevsky, Davey Shafik, David Bau, David Benjamin, David Binderman, David Blaikie, David Byron, David Cohen, David E. Narváez, David Eriksson, David Garske, David Houlder, David Hull, David J Meyer, David James, David Kalnischkies, David Kierznowski, David Kimdon, David L., David Lang, David LeBlanc, David Lopes, David Lord, David McCreedy, David Odin, David Phillips, David Rosenstrauch, David Ryskalczyk, David Sanderson, David Schweikert, David Shaw, David Strauss, David Tarendash, David Thiel, David Walser, David Woodhouse, David Wright, David Yan, davidedec on github,

dbrowndan on github,

Dengminwen, Denis Baručić, Denis Chaplygin, Denis Feklushkin, Denis Goleshchikhin, Denis Ollier, Dennis Clarke, Dennis Felsing, Derek Higgins, Desmond O. Chang, destman on github, Detlef Schmier,

Dheeraj Sangamkar,

Didier Brisebourg, Diego Bes, Diego Casorran, Dilyan Palauzov, Dima Barsky, Dima Pasechnik, Dima Tisnek, Dimitar Boevski, Dimitre Dimitrov, Dimitrios Apostolou, Dimitrios Siganos, Dimitris Sarris, Dinar, Dirk Eddelbuettel, Dirk Feytons, Dirk Manske, Dirkjan Bussink, divinity76 on github,

dkjjr89 on github, dkwolfe4 on github,

Dmitri Shubin, Dmitri Tikhonov, Dmitriy Sergeyev, dmitrmax on github, Dmitry Bartsevich, Dmitry Eremin-Solenikov, Dmitry Falko, Dmitry Kostjuchenko, Dmitry Kurochkin, Dmitry Mikhirev, Dmitry Popov, Dmitry Rechkin, Dmitry S. Baikov, dnivras on github,

Dolbneff A.V, Domenico Andreoli, Dominick Meglio, Dominik Hölzl, Dominique Leuenberger, Don J Olmstead, Dongliang Mu, Doron Behar, Doug Kaufman, Doug Porter, Douglas Creager, Douglas E. Wegscheid, Douglas Kilpatrick, Douglas Mencken,

Douglas R. Horner, Douglas Steinwand, Dov Murik,

dpull on github,

Drake Arconis,

dtmsecurity on github,

Duane Cathey, Duncan Mac-Vicar Prett, Dustin Boswell, Dusty Mabe, Duy Phan Thanh,

Dwarakanath Yadavalli,

Dylan Ellicott, Dylan Salisbury,

Early Ehlinger, Earnestly on github, Eason-Yu on github,

Ebenezer Ikonne,

Ed Morley, Edgaras Janušauskas, Edin Kadribasic, Edmond Yu, Eduard Bloch, Edward Kimmel, Edward Rudd, Edward

Sheldrake, Edward Thomson,

Eelco Dolstra, Eetu Ojanen,

Egon Eckert,

Ehren Bendler,

Eldar Zaitov, elelel on github, elephoenix on github, Eli Schwartz, Elia Tufarolo, Elliot Saba, Ellis Pritchard, Elmira A Semenova, elsamuko on github,

Emanuele Bovisio, Emil Engler, Emil Lerner, Emil Romanus, Emiliano Ida, Emmanuel Tychon,

Enrico Scholz, Enrik Berkhan,

Eramoto Masaya, Eric Cooper, Eric Curtin, Eric Gallager, Eric Hu, Eric Landes, Eric Lavigne, Eric Lubin, Eric Melville, Eric Mertens, Eric Rautman, Eric Rescorla, Eric Ridge, Eric Rosenquist, Eric S. Raymond, Eric Sauvageau, Eric Thelin, Eric Vergnaud, Eric Wong, Eric Wu, Eric Young, Erick Nuwendam, Erik Jacobsen, Erik Janssen, Erik Johansson, Erik Minekus, Ernest Beinrohr, Ernst Sjöstrand, Erwan Legrand, Erwin Authried,

Estanislau Augé-Pujadas,

Ethan Glasser Camp, Etienne Simard,

Eugene Kotlyarov,

Evan Jordan, Even Rouault, Evert Pot, Evgeny Grin, Evgeny Turnaev,

eXeC64 on github,

Eygene Ryabinkin, Eylem Ugurel,

Fabian Frank, Fabian Hiernaux, Fabian Keil, Fabian Ruff, Fabrice Fontaine, Fabrizio Ammollo, Fahim Chandurwala, Faizur Rahman.

fds242 on github,

Federico Bianchi, Fedor Karpelevitch, Fedor Korotkov, Feist Josselin, Felipe Gasper, Felix Hädicke, Felix Kaiser, Felix von Leitner, Felix Yan, Feng Tu, Fernando Muñoz,

Filip Salomonsson,

Flavio Medeiros, Florian Pritz, Florian Schoppmann, Florian Weimer, Florin Petriuc,

Forrest Cahoon,

Francisco Moraes, Francisco Sedano, Francois Petitjean, Francois Rivard, Frank Denis, Frank Gevaerts, Frank Hempel, Frank Keeney, Frank McGeough, Frank Meier, Frank Ticheler, Frank Van Uffelen, František Kučera, François Charlier, François Rigault, Fred Machado, Fred New, Fred Noz, Fred Stluka, Frederic Lepied, Frederik B, Fredrik Thulin,

FuccDucc on github,

Gabriel Kuri, Gabriel Sjoberg, Garrett Holmstrom, Gary Maxwell, Gaurav Malhotra, Gautam Kachroo, Gautam Mani, Gavin Wong, Gavrie Philipson, Gaz Iqbal, Gaël Portay,

Geeknik Labs, Geoff Beier, Georg Horn, Georg Huettenegger, Georg Lippitsch, Georg Wicherski, George Liu, Gerd v. Egidy, Gergely Nagy, Gerhard Herre, Gerrit Bruchhäuser,

Ghennadi Procopciuc,

Giancarlo Formicuccia, Giaslas Georgios, Gil Weber, Gilad, Gilbert Ramirez Jr., Gilles Blanc, Gilles Vollant, Giorgos Oikonomou, Gisle Vanem, GitYuanQu on github, Giuseppe Attardi, Giuseppe D'Ambrosio, Giuseppe Persico,

Glen A Johnson Jr., Glen Nakamura, Glen Scott, Glenn Sheridan,

Google Inc., Gordon Marler, Gorilla Maguila, Gou Lingfeng,

Grant Erickson, Grant Pannell, Greg Hewgill, Greg Morse, Greg Onufer, Greg Pratt, Greg Rowe, Greg Zavertnik, Gregory Jefferis, Gregory Nicholls, Gregory Szorc, Griffin Downs, Grigory Entin,

Guenole Bescon, Guido Berhoerster, Guillaume Arluison, guitared on github, Gunter Knauf, Gustaf Hui, Gustavo Grieco, Guy Poizat,

GwanYeong Kim, Gwenole Beauchesne,

Hagai Auro, Haibo Huang, Hamish Mackenzie, hamstergene on github, Han Han, Han Qiao, Hang Kin Lau, Hang Su, Hannes Magnusson, Hanno Böck, Hanno Kranzhoff, Hans Steegers, Hans-Jurgen May, Hao Wu, Hardeep Singh, Haris Okanovic, Harold Stuart, Harry Sintonen, Harshal Pradhan, Hauke Duden,

He Qin, Heikki Korpela, Heinrich Ko, Heinrich Schaefer, Helge Klein, Helmut K. C. Tessarek, Helwing Lutz, Hendrik Visage, Henri Gomez, Henrik Gaßmann, Henrik Storner, Henry Ludemann, Henry Roeland, Herve Amblard,

Hidemoto Nakada,

Ho-chi Chen, Hoi-Ho Chan, Hongli Lai, Howard Blaise, Howard Chu,

hsiao yi,

Hubert Kario, Hugo van Kemenade, Huzaifa Sidhpurwala, huzunhao on github,

hydra3333 on github,

Hzhijun,

Ian D Allen, Ian Fette, Ian Ford, Ian Gulliver, Ian Lynagh, Ian Turner, Ian Wilkes,

Ignacio Vazquez-Abrams, Igor Franchuk, Igor Khristophorov, Igor Makarov, Igor Novoseltsev, Igor Polyakov,

Ihor Karpenko, ihsinme on github,

Iida Yosiaki,

Ilquiz Latypov, Ilja van Sprundel, Ilya Kosarev,

imilli on github, Immanuel Gregoire,

Inca R, infinnovation-dev on github, Ingmar Runge, Ingo Ralf Blum, Ingo Wilken,

Irfan Adilovic, Ironbars13 on github, Irving Wolfe,

Isaac Boukris, Isaiah Norton, Ishan SinghLevett,

Ithubg on github,

Ivan Avdeev, IvanoG on github, Ivo Bellin Salarin,

iz8mbw on github,

Jack Zhang, Jackarain on github, Jacky Lam, Jacob Barthelmeh, Jacob Meuser, Jacob Moshenko, Jactry Zeng,

Jad Chamcham,

Jaime Fullaondo,

jakirkham on github, Jakub Wilk, Jakub Zakrzewski,

James Atwill, James Brown, James Bursa, James Cheng, James Clancy, James Cone, James Dury, James Fuller, James Gallagher, James Griffiths, James Housley, James Knight, James Le Cuirot, James MacMillan, James Slaughter, Jamie Lokier, Jamie Newton, Jamie Wilkinson,

Jan Alexander Steffens, Jan Chren, Jan Ehrhardt, Jan Koen Annot, Jan Kunder, Jan Schaumann, Jan Schmidt, Jan Van Boghout, JanB on github, Janne Johansson,

Jared Jennings, Jared Lundell, Jari Aalto, Jari Sundell,

jasal82 on github, Jason Baietto, Jason Glasgow, Jason Juang, Jason Lee, Jason Liu, Jason McDonald, Jason S. Priebe, Javier Barroso, Javier Blazquez, Javier G. Sogo, Javier Sixto,

Jay Austin, Jayesh A Shah,

Jaz Fresh,

Jean Fabrice, Jean Gressmann, Jean Jacques Drouin, Jean-Claude Chauve, Jean-Francois Bertrand, Jean-Francois Durand, Jean-Louis Lemaire, Jean-Marc Ranger, Jean-Noël Rouvignac, Jean-Philippe Barrette-LaPierre,

Jeff Connelly, Jeff Hodges, Jeff Johnson, Jeff King, Jeff Lawson, Jeff Mears, Jeff Phillips, Jeff Pohlmeyer, Jeff Weber, Jeffrey Walton.

Jens Finkhaeuser, Jens Rantil, Jens Schleusener,

Jeremie Rapin, Jeremy Friesner, Jeremy Huddleston, Jeremy Lainé, Jeremy Lin, Jeremy Maitin-Shepard, Jeremy Pearson, Jeremy Tan, Jeroen Koekkoek, Jeroen Ooms, Jerome Muffat-Meridol, Jerome Robert, Jerome Vouillon, Jerry Krinock, Jerry Wu, Jes Badwal, Jesper Jensen, Jesse Chisholm, Jesse Noller, Jesse Tan,

jethrogb on github,

Jie He, Jim Drash, Jim Freeman, Jim Fuller, Jim Hollinger, Jim Meyering, Jimmy Gaussen, Jiri Dvorak, Jiri Hruska, Jiri Jaburek, Jiří Malák,

jnbr on github,

Jocelyn Jaubert,

Joe Halpin, Joe Malicki, Joe Mason, Joel Chen, Joel Depooter, joey-l-us on github,

Jofell Gallardo,

Johan Anderson, Johan Lantz, Johan Nilsson, Johan van Selst, Johannes Bauer, Johannes Ernst, Johannes G. Kristinsson, Johannes Schindelin, John A. Bristor, John Bradshaw, John Butterfield, John Coffey, John Crow, John David Anglin, John DeHelian, John Dennis, John Dunn, John E. Malmberg, John Gardiner Myers, John Hascall, John Janssen, John Joseph Bachir, John Kelly, John Kohl, John Lask, John Levon, John Lightsey, John Marino, John Marshall, John McGowan, John P. McCaskey, John Schroeder, John Simpson, John Starks, John Suprock, John V. Chow, John Wanghui, John Weismiller, John Wilkinson, John-Mark Bell, Johnny Luong,

Jojojov on github,

Jon DeVree, Jon Grubbs, Jon Johnson Jr, Jon Nelson, Jon Rumsey, Jon Sargeant, Jon Seymour, Jon Spencer, Jon Torrey, Jon Travis, Jon Turner, Jonas Forsman, Jonas Minnberg, Jonas Schnelli, Jonas Vautherin, Jonatan Lander, Jonatan Vela, Jonathan Cardoso Machado, Jonathan Hseu, Jonathan Moerman, Jonathan Nieder, Jongki Suwandi, jonrumsey on github, Joonas Kuorilehto,

Jose Alf, Jose Kahan, Josef Wolf, Josh Bialkowski, Josh Kapell, joshhe on github, Joshua Kwan, Joshua Swink, Josie Huddleston, Josue Andrade Gomes,

Jozef Kralik,

JP Mens,

Juan Barreto, Juan F. Codagnone, Juan Ignacio Hervás, Juan RP, Judson Bishop, Juergen Hoetzel, Juergen Wilke, Jukka Pihl, Julian Noble, Julian Ospald, Julian Romero Nieto, Julian Taylor, Julian Z, Julien Chaffraix, Julien Nabet, Julien Royer, Jun-ichiro itojun Hagino, jungle-boogie on github, Junho Choi, Jurij Smakov, Juro Bystricky, Justin Clift, Justin Ehlert, Justin Fletcher, Justin Karneges, Justin Maggard,

jveazey on github,

jzinn on github,

K. R. Walker,

ka7 on github, Kai Engert, Kai Noda, Kai Sommerfeld, Kai-Uwe Rommel, Kalle Vahlman, Kamil Dudka, Kane York, Kang Lin, Kang-Jin Lee, Karl Chen, Karl Moerder, Karol Pietrzak, Kartik Mahajan, Kaspar Brand, Katie Wang, Katsuhiko YOSHIDA, Kazuho Oku.

Kees Cook, Kees Dekker, Keith MacDonald, Keith McGuigan, Keith Mok, Ken Brown, Ken Hirsch, Ken Rastatter, Kenny To, Kent Boortz, Keshav Krity, Kevin Baughman, Kevin Fisk, Kevin Ji, Kevin Lussier, Kevin R. Bulgrien, Kevin Reed, Kevin Roth, Kevin Smith,

Kim Minjoong, Kim Rinnewitz, Kim Vandry, Kimmo Kinnunen, Kirill Marchuk,

Kjell Ericson, Kjetil Jacobsen,

Klaus Stein, Klevtsov Vadim,

Kobi Gurkan, Koen Dergent, Konstantin Isakov, Konstantin Kushnir, kotori のねこ, kouzhudong on github, kreshano on github, Kris Kennaway, Krishnendu Majumdar, Krister Johansen, Kristian Gunstone, Kristian Köhntopp, Kristian Mide, Kristiyan Tsaklev, Kristoffer Gleditsch,

Kunal Ekawde, Kurt Fankhauser,

Kwon-Young Choi,

Kyle Abramowitz, Kyle Edwards, Kyle J. McKay, Kyle L. Huff, Kyle Sallee, Kyohei Kadota, Kyselgov E.N,

Lachlan O'Dea, Ladar Levison, Lance Ware, Laramie Leavitt, Larry Campbell, Larry Fahnoe, Larry Lin, Larry Stefani, Larry Stone, Lars Buitinck, Lars Gustafsson, Lars J. Aas, Lars Johannesen, Lars Nilsson, Lars Torben Wilson, Laurent Bonnans, Laurent Rabret, Lauri Kasanen, Laurie Clark-Michalek, Lawrence Matthews, Lawrence Wagerfield,

Legoff Vincent, Lehel Bernadt, Leif W, Leigh Purdie, Leith Bade, Len Krause, Len Marinaccio, Lenaic Lefever, Lenny Rachitsky, Leo Neat, Leon Breedt, Leon Winter, Leonardo Rosati, Leonardo Taccari,

Liam Healy, lijian996 on github, Lijo Antony, lilongyan-huawei on github, Linas Vepstas, Lindley French, Ling Thio, Linos Giannopoulos, Linus Lewandowski, Linus Nielsen Feltzing, Linus Nordberg, Lior Kaplan, Lisa Xu, Liviu Chircu, Liza Alenchery, Lloyd Fournier, Lluís Batlle i Rossell,

Loganaden Velvindron, Loic Dachary, Loren Kirkby,

Luan Cestari, Luca Altea, Luca Boccassi, Lucas Adamski, Lucas Pardue, Lucas Severo, Lucien Zürcher, Ludek Finstrle, Ludovico Cavedon, Ludwig Nussel, Lukas Ruzicka, Lukasz Czekierda, lukaszgn on github, Luke Amery, Luke Call, Luke Dashjr, Luo Jinghua, Luong Dinh Dung, Luz Paz, Luật Nguyễn,

Lyman Epp, Lyndon Hill,

Maciej Karpiuk, Maciej Puzio, Maciej W. Rozycki,

madblobfish on github,

Mahmoud Samir Fayed,

Maks Naumov, Maksim Kuzevanov, Maksim Stsepanenka,

Mamoru Tasaka, Mamta Upadhyay,

Mandy Wu, Manfred Schwarb, MAntoniak on github, Manuel Massing,

Marc Aldorasi, Marc Boucher, Marc Deslauriers, Marc Doughty, Marc Hesse, Marc Hörsken, Marc Kleine-Budde, Marc Renault, Marc Schlatter, Marc-Antoine Perennou, marc-groundctl on github, Marcel Hernandez, Marcel Raad, Marcel Roelofs, Marcelo Echeverria, Marcelo Juchem, Marcin Adamski, Marcin Gryszkalis, Marcin Konicki, Marco Deckel, Marco G. Salvagno, Marco Maggi, Marcos Diazr, Marcus Hoffmann, Marcus Klein, Marcus Sundberg, Marcus Webster,

Marian Klymov, Mario Schroeder,

Mark Brand, Mark Butler, Mark Davies, Mark Hamilton, Mark Incley, Mark Karpeles, Mark Lentczner, Mark Nottingham, Mark Salisbury, Mark Snelling, Mark Tully, Mark W. Eichin, Mark Wotton, Markus Duft, Markus Elfring, Markus Koetter, Markus Moeller, Markus Oberhumer, Markus Olsson, Markus Westerlind,

Maros Priputen,

Marquis de Muesli,

Martijn Koster, Martin Ankerl, Martin C. Martin, Martin Drasar, Martin Dreher, Martin Frodl, Martin Galvan, Martin Gartner, Martin Hager, Martin Hedenfalk, Martin Jansen, Martin Kammerhofer, Martin Kepplinger, Martin Lemke, Martin Skinner, Martin Staael, Martin Storsjö, Martin V, Martin Vejnár, Marty Kuhrt,

Maruko,

Masaya Suzuki, masbug on github, Massimiliano Fantuzzi, Massimiliano Ziccardi, Massimo Callegari,

Mateusz Loskot, Mathias Axelsson, Mathias Gumz, Mathieu Legare, Mats Lidell, Matt Arsenault, Matt Ford, Matt Kraai, Matt McClure, Matt Veenstra, Matt Witherspoon, Matt Wixson, Matteo Bignotti, Matteo Bignottignotti, Matteo Rocco, Matthew Blain, Matthew Clarke, Matthew Hall, Matthew Kerwin, Matthew Whitehead, Matthias Bolte, Matthias Naegler, Mattias Fornander, Matus Uzak,

Maurice Barnum, Mauro Iorio, Mauro Rappa,

Max Dymond, Max Katsev, Max Kellermann, Max Khon, Max Peal, Max Savenkov, Maxim Ivanov, Maxim Perenesenko, Maxim Prohorov, Maxime Larocque, Maxime Legros,

mbeifuss on github,

mccormickt12 on github,

Mehmet Bozkurt, Mekonikum, Melissa Mears, Mert Yazıcıoğlu, Mettgut Jamalla,

Michael Anti, Michael Benedict, Michael Brehm, Michael Calmer, Michael Cronenworth, Michael Curtis, Michael Day, Michael Felt, Michael Forney, Michael Gmelin, Michael Goffioul, Michael Jahn, Michael Jerris, Michael Kalinin, Michael Kaufmann, Michael Kilburn, Michael Kujawa, Michael König, Michael Lee, Michael Maltese, Michael Mealling, Michael Mueller, Michael Osipov, Michael Schmid, Michael Smith, Michael Stapelberg, Michael Steuer, Michael Stillwell, Michael Vittiglio, Michael

Wallner, Michal Bonino, Michal Marek, Michal Trybus, Michal Čaplygin, Michał Antoniak, Michał Fita, Michał Górny, Michał Janiszewski, Michał Kowalczyk, Michał Piechowski, Michal Promonet, Michele Bini,

Miguel Angel, Miguel Diaz, migueljcrum on github,

Mihai Ionescu,

Mikael Johansson, Mikael Sennerholm, Mikalai Ananenka, Mike Bytnar, Mike Crowe, Mike Dobbs, Mike Dowell, Mike Frysinger, Mike Giancola, Mike Hasselberg, Mike Henshaw, Mike Hommey, Mike Mio, Mike Norton, Mike Power, Mike Protts, Mike Revi, Miklos Nemeth,

Miloš Ljumović,

Mingliang Zhu,

Miroslav Franc, Miroslav Spousta,

Mischa Salle,

Mitz Wark,

mkzero on github,

Mohamed Lrhazi, Mohamed Osama, Mohammad AlSaleh, Mohammad Hasbini, Mohun Biswas, momala454 on github, moohoorama on github, Mostyn Bramley-Moore, Moti Avrahami,

MrdUkk on github, MrSorcus on github,

Muhammad Herdiansyah, Murugan Balraj, Muz Dima,

Myk Taylor,

Nach M. S., Nagai H, naost3rn on github, Nate Prewitt, Nathan Coulter, Nathan O'Sullivan, Nathanael Nerode, Nathaniel J. Smith, Nathaniel R. Lewis, Nathaniel Waisbrot, Naveen Chandran, Naveen Noel,

Neal Poole, nedres on github, neex on github, Nehal J Wani, neheb on github, Neil Bowers, Neil Dunbar, Neil Kolban, Neil Spring, nevv on HackerOne/curl,

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nk,

NobodyXu on github, Nobuhiro Ban, Nodak Sodak, nopjmp on github, Norbert Frese, Norbert Kett, Norbert Novotny, NTMan on Github,

Octavio Schroeder,

Ofer,

Okhin Vasilij,

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Omar Ramadan, omau on github,

Orange Tsai, Oren Souroujon, Oren Tirosh, Orgad Shaneh, Ori Avtalion, osabc on github, Oscar Koeroo, Oscar Norlander, Oskar Liljeblad, Oumph on github,

ovidiu-benea on github,

P R Schaffner,

Palo Markovic,

Paolo Mossino, Paolo Piacentini,

Paras Sethia,

Pascal Gaudette, Pascal Terjan, Pasha Kuznetsov, Pasi Karkkainen,

Pat Ray, patelvivekv1993 on github, patnyb on github, Patrice Guerin, Patricia Muscalu, Patrick Bihan-Faou, Patrick Dawson, Patrick McManus, Patrick Monnerat, Patrick Rapin, Patrick Schlangen, Patrick Scott, Patrick Smith, Patrick Watson, Patrik Thunstrom.

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pszemus on github,

puckipedia on github, Puneet Pawaia,

qiandu2006 on github,

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smuellerDD on github,

sn on hackerone.

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Stian Soiland-Reyes,

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Stuart Henderson,

SumatraPeter on github, Sune Ahlgren, Sunny Bean, Sunny Purushe,

Sven Anders, Sven Blumenstein, Sven Neuhaus, Sven Wegener, Svyatoslav Mishyn,

swalkaus at yahoo.com,

Sylvestre Ledru, Symeon Paraschoudis,

T. Bharath, T. Yamada,

Tadej Vengust, Tae Hyoung Ahn, Tae Wong, Taiyu Len, Taneli Vähäkangas, Tanguy Fautre, tarek112 on github, Tatsuhiro Tsujikawa,

tbugfinder on github,

Teemu Yli-Elsila, Temprimus, Terri Oda, Terry Wu,

thanhchungbtc on github, The Infinnovation team, TheAssassin on github, Theodore Dubois, therealhirudo on github, tholin on github, Thomas Bouzerar, Thomas Braun, Thomas Gamper, Thomas Glanzmann, Thomas J. Moore, Thomas Klausner, Thomas L. Shinnick, Thomas Lopatic, Thomas M. DuBuisson, Thomas Petazzoni, Thomas Ruecker, Thomas Schwinge, Thomas Tonino, Thomas van Hesteren, Thomas Vegas, Thorsten Schöning,

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TJ Saunders,

tmkk on github,

Tobias Blomberg, Tobias Hieta, Tobias Hintze, Tobias Lindgren, Tobias Markus, Tobias Rundström, Tobias Stoeckmann, Toby Peterson,

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Ton Voon, Toni Moreno, Tony Kelman, tonystz on Github,

Toon Verwaest,

Tor Arntsen, Torben Dannhauer, Torsten Foertsch,

Toshio Kuratomi, Toshiyuki Maezawa,

tpaukrt on github,

Traian Nicolescu, Travis Burtrum, Travis Obenhaus, Trivikram Kamat, Troels Walsted Hansen, Troy Engel,

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Vsevolod Novikov, vshmuk on hackerone,

Vyron Tsingaras,

W. Mark Kubacki,

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Wenchao Li, Wenxiang Qian, Werner Koch, Werner Stolz, wesinator on github, Wesley Laxton, Wesley Miaw, Wez Furlong, Wham Bang,

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wmsch on github,

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Wu Yongzheng,

Wyatt O'Day,

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XhstormR on github,

Xiang Xiao, Xiangbin Li, Xiaoyin Liu,

XmiliaH on github,

xwxbug on github,

Yaakov Selkowitz, Yang Tse, Yarram Sunil, Yasuharu Yamada, Yasuhiro Matsumoto,

Yechiel Kalmenson, Yehezkel Horowitz, Yehoshua Hershberg,

ygthien on github,

Yi Huang, Yiming Jing, Yingwei Liu,

Yonggang Luo, youngchopin on github, Yousuke Kimoto,

Yu Xin, Yukihiro Kawada, Yun SangHo, Yuri Slobodyanyuk, Yuriy Sosov,

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Zachary Seguin,

Zdenek Pavlas,

Zekun Ni, zelinchen on github, Zenju on github, Zero King,

Zhao Yisha, Zhaoyang Wu, Zhibiao Wu, Zhouyihai Ding,

zloi-user on github,

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